



### Foundations of Quantum Physics and the Marginal Problem



Zizhu Wang

Joint work with Miguel Navascués & Xiao Zeng







# What's in This Talk?

- in physics.
- The marginal problem in 1D and its applications in quantum information.
- The 2D marginal problem: results, progress and open questions.

• What is quantum nonlocality? The story behind the 2022 Nobel prize

# And the Award Goes To...

### The Nobel Prize in Physics 2022



The Nobel Prize in Physics 2022 was awarded jointly to Alain Aspect, John F. Clauser and Anton Zeilinger "for experiments with entangled photons, establishing the violation of Bell inequalities and pioneering quantum information science"



III. Niklas Elmehed © Nobel Prize John F. Clauser

Prize share: 1/3

III. Niklas Elmehed © Nobel Prize Outreach Anton Zeilinger Prize share: 1/3

# And the Award Goes To...

### The Nobel Prize in Physics 2022



The Nobel Prize in Physics 2022 was awarded jointly to Alain Aspect, John F. Clauser and Anton Zeilinger "for experiments with entangled photons, establishing the violation of **Bell inequalities** and pioneering quantum information science"



III. Niklas Elmehed © Nobel Prize John F. Clauser

Prize share: 1/3

III. Niklas Elmehed © Nobel Prize Outreach Anton Zeilinger Prize share: 1/3

# What Are "Bell Inequalities"?



### Albert Einstein



### John S. Bell





1st Bell Test / CH-CHSH Inequalities

EPR Paradox

### John F. Clauser



### Alain Aspect



#### Anton Zeilinger

1st Bell Test with Entangled Photons Loophole-free Bell Test







# It all Began in 1935...



#### **Albert Einstein**

# EPR Paradox

#### MAY 15, 1935

PHYSICAL REVIEW

#### Can Quantum-Mechanical Description of Physical Reality Be Considered Complete?

A. EINSTEIN, B. PODOLSKY AND N. ROSEN, Institute for Advanced Study, Princeton, New Jersey (Received March 25, 1935)

quantum mechanics is not complete or (2) these two In a complete theory there is an element corresponding to each element of reality. A sufficient condition for the quantities cannot have simultaneous reality. Consideration of the problem of making predictions concerning a system reality of a physical quantity is the possibility of predicting it with certainty, without disturbing the system. In on the basis of measurements made on another system that quantum mechanics in the case of two physical quantities had previously interacted with it leads to the result that if described by non-commuting operators, the knowledge of (1) is false then (2) is also false. One is thus led to conclude that the description of reality as given by a wave function one precludes the knowledge of the other. Then either (1) the description of reality given by the wave function in is not complete.

VOLUME 47

# What Is "Real"?

### "Physical Reality"



# What Is "Real"? "Physical Reality"



If you're talking about what you can feel, smell, taste and see, then "real" is simply electrical signals interpreted by your brain.





### The possibility of predicting its value with certainty, without disturbing the system.



### What Is "Real"?

### Every element of the physical reality must have a counterpart in the physical theory.





# What Is "Real"?

### The EPR Argument

- **1.** Consider position and momentum: *x* and *p*.
- 2. In quantum mechanics, they correspond to operators  $\hat{X}$  and  $\hat{P}$ .
- 3. These operators do not commute:  $\hat{X}\hat{P} \neq \hat{P}\hat{X}$ .
- 4. Therefore the measurement of one precludes the knowledge of the other.
- 5. Therefore they can not have simultaneous reality.

# What Is "Real"?

- •Are wave functions real?
- •Even if they are real, how can we measure them?
- •If the wave function does not give a complete description of physical reality, what does?

Something is missing...

•What if there's some "hidden variable", which can not be experimentally revealed, but nevertheless dictates the outcomes of our experiments?



John Bell

• "Real job" is a particle physicist working at CERN.

- Thinking about quantum foundations is his "secret hobby".
- Only a few close friends at CERN knew what he was
- doing. One of them is Reinhold Bertlmann, whose
- colorful socks were made famous by Bell.
- Died from brain hemorrhaging in 1990, the year when
- he was considered for a Nobel prize.
- Propose the first "Bell's inequality" exactly 60 year ago!

### Enter John Bell



Fig. 1.

- 1. Allow both quantum and classical physics to make predictions.
- 2. General enough to incorporate "unknown variables".
- 3. Able to express the notions of "independence" and "disturbance".



Bell's Insight

We need a theory-independent framework to compare quantum and classical physics.

### Use probability!





Neo

n

### Local Hidden Variable Theory

OMAGE

10



 $P(b \mid n)$ 



Local Hidden Variable Theory

$$P(a,b \mid m,n) = \int F$$

- 1. Physical reality means probability = 1.
- 2. "No disturbance" guaranteed by special relativity.
- 3. Hidden influence also can not travel faster than light.
- 4. Predictions in LHV may differ from those made in quantum theory!

 $P(a \mid m, \lambda) P(b \mid n, \lambda) P(\lambda) \ d\lambda$ 

# Make It Testable

### John Clauser, the capital C

- Bell's original formulation is not very experiment-friendly.
- EPR and Bell all used the singlet as the quantum mechanical model.
- To actually test LHV using quantum particles, Clauser had to invent new "inequalities".
- The most famous "Bell inequalities" are called CH and CHSH.
- Clauser is the first "C" in both of them.



John Clauser



Neo

 $n \in \{0,1\}/$ 

 $P(b \mid n)$ 

 $b \in \{0,1\}$ 

### Local Hidden Variable Theory

IMAGE





### CH Inequality

#### $P(00|00) - P(00|01) - P(00|10) - P(11|11) \le 0$

### Local Hidden Variable Theory

# Think Outside the Box

 $P(a, b \mid m, n) = \int P(a \mid m, \lambda) P(b \mid n, \lambda) P(\lambda) \, d\lambda$ 

E(mn) = P(00 | mn) + P(11 | mn) - P(01 | mn) - P(10 | mn)

### $-2 \le E(00) + E(01) + E(10) - E(11) \le 2$

CHSH Inequality



### **Quantum Theory Is Incompatible With LHV**

### In LHV theory

 $P(00 \mid 00) - P(00 \mid 01) - P(00 \mid 10) - P(11 \mid 11) \le 0$ 

**CH** Inequality

 $-2 \leq E(00) + E(01) + E(10) - E(11) \leq 2$ 

**CHSH** Inequality

### In quantum theory



# For almost all pure states, the inequality > 0





### Fine's Theorem

### $P(a \mid m)$

### 2 inputs/outputs P(1 | 0)

P(0 | 0)P(0 | 1)D(1 | 1)

Bijective map between the values of the hidden variable and the local response functions

A. Fine, Phys. Rev. Lett., 48, 291 (1982)

# That's Fine

 $P(\lambda)$ 

 $P(\lambda = 00)$  $P(\lambda = 01)$  4 values (2 bits)  $P(\lambda = 10)$ 

 $P(\lambda = 11)$ 





### Fine's Theorem



# That's Fine

- $P(0|0) = P(\lambda = 00) + P(\lambda = 01)$  $P(1 | 0) = P(\lambda = 10) + P(\lambda = 11)$
- $P(0|1) = P(\lambda = 00) + P(\lambda = 10)$  $P(1|1) = P(\lambda = 01) + P(\lambda = 11)$



### Fine's Theorem

 $= P(\lambda_N = 00)P(\lambda_M = 10) + P(\lambda_N = 00)P(\lambda_M = 11) + P(\lambda_N = 10)P(\lambda_M = 10) + P(\lambda_N = 10)P(\lambda_M = 11)$ 

- $P(1|0) = P(\lambda = 10) + P(\lambda = 11)$  $P(0|1) = P(\lambda = 00) + P(\lambda = 10)$

Local Hidden Variable models are convex polytopes!

# That's Fine

 $P(a, b \mid m, n)$ 

 $P(01 \mid 10) = P_N(0 \mid 1) \cdot P_M(1 \mid 0)$ 



### The First Experimental Test

#### **Experimental Test of Local Hidden-Variable Theories\***

Stuart J. Freedman and John F. Clauser Department of Physics and Lawrence Berkeley Laboratory, University of California, Berkeley, California 94720 (Received 4 February 1972)

> We have measured the linear polarization correlation of the photons emitted in an atomic cascade of calcium. It has been shown by a generalization of Bell's inequality that the existence of local hidden variables imposes restrictions on this correlation in conflict with the predictions of quantum mechanics. Our data, in agreement with quantum mechanics, violate these restrictions to high statistical accuracy, thus providing strong evidence against local hidden-variable theories.



FIG. 1. Schematic diagram of apparatus and associated electronics. Scalers (not shown) monitored the outputs of the discriminators and coincidence circuits during each 100-sec count period. The contents of the scalers and the experimental configuration were recorded on paper tape and analyzed on an IBM 1620-II computer.

### The Loopholes

#### Locality Loophole

- LHV assumes no communication between Morpheus and Neo.
- The "ultimate physical bound" to enforce this is given by the speed of light.

•Enforce physical separation on the order of dozens of meters.

#### Detection Loophole

Morpheus and Neo can cheat by refusing to give answers sometimes.
This will "bias" the inequality to show a violation.

•Detector efficiency must be sufficiently high:  $2\sqrt{2} - 2 \approx 82.84\%$ 

#### Memory Loophole

- The experimental rounds are assumed to be i.i.d.
- This is not a problem when the experiment is infinitely long, but is a problem with finite data.

Use non-i.i.d.
 estimators and
 sophisticated
 statistical analysis.

#### Free-will Loophole

- Morpheus and Neo can cheat if they have information about the inputs.
- They can collude to produce outputs
   which violate the inequality.

 Fast switching of inputs with good random number generators.







### The Road to Loophole-Free Tests

#### Alain Aspect

VOLUME 49, NUMBER 2

#### Experimental Realization of Einstein-Podolsky-Rosen-Bohm Gedankenexperiment: A New Violation of Bell's Inequalities

Alain Aspect, Philippe Grangier, and Gérard Roger Institut d'Optique Théorique et Appliquée, Laboratoire associé au Centre National de la Recherche Scientifique, Université Paris -Sud, F-91406 Orsay, France (Received 30 December 1981)

The linear-polarization correlation of pairs of photons emitted in a radiative cascade of calcium has been measured. The new experimental scheme, using two-channel polarizers (i.e., optical analogs of Stern-Gerlach filters), is a straightforward transposition of Einstein-Podolsky-Rosen-Bohm gedankenexperiment. The present results, in excellent agreement with the quantum mechanical predictions, lead to the greatest violation of generalized Bell's inequalities ever achieved.

PACS numbers: 03.65.Bz, 35.80.+s

- No locality loophole!

#### PHYSICAL REVIEW LETTERS

12 JULY 1982

## • Fully optical. Uses entangled photons.

### The Road to Loophole-Free Tests

### PHYSICAL REVIEW LETTERS

VOLUME 81

#### **Violation of Bell's Inequality under Strict Einstein Locality Conditions**

Gregor Weihs, Thomas Jennewein, Christoph Simon, Harald Weinfurter, and Anton Zeilinger Institut für Experimentalphysik, Universität Innsbruck, Technikerstraße 25, A-6020 Innsbruck, Austria (Received 6 August 1998)

#### Violation of local realism with freedom of choice

Thomas Scheidl<sup>a</sup>, Rupert Ursin<sup>a</sup>, Johannes Kofler<sup>a,b,1</sup>, Sven Ramelow<sup>a,b</sup>, Xiao-Song Ma<sup>a,b</sup>, Thomas Herbst<sup>b</sup>, Lothar Ratschbacher<sup>a,2</sup>, Alessandro Fedrizzi<sup>a,3</sup>, Nathan K. Langford<sup>a,4</sup>, Thomas Jennewein<sup>a,5</sup>, and Anton Zeilinger<sup>a,b,1</sup>

<sup>a</sup>Institute for Quantum Optics and Quantum Information, Austrian Academy of Sciences, Boltzmanngasse 3, 1090 Vienna, Austria; and <sup>b</sup>Faculty of Physics, University of Vienna, Boltzmanngasse 5, 1090 Vienna, Austria

Edited by William D. Phillips, National Institute of Standards and Technology, Gaithersburg, MD, and approved September 15, 2010 (received for review March 4, 2010)

#### Bell violation using entangled photons without the fair-sampling assumption

Marissa Giustina<sup>1,2</sup>\*, Alexandra Mech<sup>1,2</sup>\*, Sven Ramelow<sup>1,2</sup>\*, Bernhard Wittmann<sup>1,2</sup>\*, Johannes Kofler<sup>1,3</sup>, Jörn Beyer<sup>4</sup>, Adriana Lita<sup>5</sup>, Brice Calkins<sup>5</sup>, Thomas Gerrits<sup>5</sup>, Sae Woo Nam<sup>5</sup>, Rupert Usin<sup>1</sup> & Anton Zeilinger<sup>1,2</sup>





7 DECEMBER 1998

NUMBER 23

Locality Loophole, 1998

#### Free-will Loophole, 2010

doi:10.1038/nature12012

Detection Loophole, 2013

### **Experimental Proof That Reality Is Nonlocal**

PRL 115, 250401 (2015)

Selected for a Viewpoint in *Physics* PHYSICAL REVIEW LETTERS

#### Significant-Loophole-Free Test of Bell's Theorem with Entangled Photons

Marissa Giustina,<sup>1,2,\*</sup> Marijn A. M. Versteegh,<sup>1,2</sup> Sören Wengerowsky,<sup>1,2</sup> Johannes Handsteiner,<sup>1,2</sup> Armin Hochrainer,<sup>1,2</sup> Kevin Phelan,<sup>1</sup> Fabian Steinlechner,<sup>1</sup> Johannes Kofler,<sup>3</sup> Jan-Åke Larsson,<sup>4</sup> Carlos Abellán,<sup>5</sup> Waldimar Amaya,<sup>5</sup> Valerio Pruneri,<sup>5,6</sup> Morgan W. Mitchell,<sup>5,6</sup> Jörn Beyer,<sup>7</sup> Thomas Gerrits,<sup>8</sup> Adriana E. Lita,<sup>8</sup> Lynden K. Shalm,<sup>8</sup> Sae Woo Nam,<sup>8</sup> Thomas Scheidl,<sup>1,2</sup> Rupert Ursin,<sup>1</sup> Bernhard Wittmann,<sup>1,2</sup> and Anton Zeilinger<sup>1,2,†</sup>

### LETTER

### Loophole-free Bell inequality violation using electron spins separated by 1.3 kilometres

B. Hensen<sup>1,2</sup>, H. Bernien<sup>1,2</sup><sup>†</sup>, A. E. Dréau<sup>1,2</sup>, A. Reiserer<sup>1,2</sup>, N. Kalb<sup>1,2</sup>, M. S. Blok<sup>1,2</sup>, J. Ruitenberg<sup>1,2</sup>, R. F. L. Vermeulen<sup>1,2</sup>, R. N. Schouten<sup>1,2</sup>, C. Abellán<sup>3</sup>, W. Amaya<sup>3</sup>, V. Pruneri<sup>3,4</sup>, M. W. Mitchell<sup>3,4</sup>, M. Markham<sup>5</sup>, D. J. Twitchen<sup>5</sup>, D. Elkouss<sup>1</sup>, S. Wehner<sup>1</sup>, T. H. Taminiau<sup>1,2</sup> & R. Hanson<sup>1,2</sup>

PRL 115, 250402 (2015)

Selected for a Viewpoint in Physics PHYSICAL REVIEW LETTERS

### Strong Loophole-Free Test of Local Realism

Lynden K. Shalm,<sup>1,†</sup> Evan Meyer-Scott,<sup>2</sup> Bradley G. Christensen,<sup>3</sup> Peter Bierhorst,<sup>1</sup> Michael A. Wayne,<sup>3,4</sup> Martin J. Stevens,<sup>1</sup> Thomas Gerrits,<sup>1</sup> Scott Glancy,<sup>1</sup> Deny R. Hamel,<sup>5</sup> Michael S. Allman,<sup>1</sup> Kevin J. Coakley,<sup>1</sup> Shellee D. Dyer,<sup>1</sup> Carson Hodge,<sup>1</sup> Adriana E. Lita,<sup>1</sup> Varun B. Verma,<sup>1</sup> Camilla Lambrocco,<sup>1</sup> Edward Tortorici,<sup>1</sup> Alan L. Migdall,<sup>4,6</sup> Yanbao Zhang,<sup>2</sup> Daniel R. Kumor,<sup>3</sup> William H. Farr,<sup>7</sup> Francesco Marsili,<sup>7</sup> Matthew D. Shaw,<sup>7</sup> Jeffrey A. Stern,<sup>7</sup> Carlos Abellán,<sup>8</sup> Waldimar Amaya,<sup>8</sup> Valerio Pruneri,<sup>8,9</sup> Thomas Jennewein,<sup>2,10</sup> Morgan W. Mitchell,<sup>8,9</sup> Paul G. Kwiat,<sup>3</sup> Joshua C. Bienfang,<sup>4,6</sup> Richard P. Mirin,<sup>1</sup> Emanuel Knill,<sup>1</sup> and Sae Woo Nam<sup>1,‡</sup>

week ending 18 DECEMBER 2015

#### S.

doi:10.1038/nature15759

week ending 18 DECEMBER 2015

# The Marginal Problem in 1D



















(			












































































































44

















$$P(A_0, A_1) \equiv \sum_{A_2} P(A_0, A_1, A_2) = \sum_{A_0} P(A_0, A_1, A_2) \equiv P(A_1, A_2)$$

Local Translation Invariance (LTI)

 $P(A_0, A_1, A_2)$ 



#### Local Translation Invariance (LTI)



 $P(A_0, A_1, A_2)P(A_{-1}|A_0, A_1)$ 



 $P(A_{-1}, A_0, A_1, A_2) \neq A P(A_0, A_2) A_2 P(A_{-1} | A_0, A_1)$ 

$$A_1) = P(A_0, A_1, A_2) \frac{P(A_{-1}, A_0, A_1)}{P(A_0, A_1)}$$









#### LTI reduces a global property to a local one.

#### Yes!







#### It's a convex polytope!

#### Bonus

$$A_2) = \sum_{A_0} P(A_0, A_1, A_2) \equiv P(A_1, A_2)$$

 $\sum_{A_0,A_1,A_2} P(A_0,A_1,A_2) = 1$ 



### **Extreme Points of the LTI Polytope**















### Extreme Points of the LTI Polytope



### Extreme Points of the LTI Polytope

$$P(A_0 = 3, A_1 = 4, A_2 = 2) = \frac{1}{4}$$

$$P(A_0 = 4, A_1 = 2, A_2 = 1) = \frac{1}{4}$$

$$P(A_0 = 2, A_1 = 1, A_2 = 3) = \frac{1}{4}$$

$$P(A_0 = 1, A_1 = 3, A_2 = 4) = \frac{1}{4}$$











55

### **Extreme Points of the Bell-LTI Polytope**









### Extreme Points of the Bell-LTI Polytope

P(0|0)





P(1|0)





### Extreme Points of the Bell-LTI Polytope

#### P(0|1)





P(1|1)





### Facets of the Bell-LTI Polytope



#### $-2\overline{E_0 - 4E_1 - 2E_{00}^{1,2} + 2E_{01}^{1,2}} + 2\overline{E_{01}^{1,2}} + 2\overline{E_{10}^{1,2}} + 2\overline{E_{11}^{1,2}} + \overline{E_{00}^{1,3}} + \overline{E_{11}^{1,3}} \ge -4$

#### $-4E_0 - 6E_1 - 3E_{00}^{1,2} + 2E_{01}^{1,2} + 3E_{10}^{1,2} + 2E_{11}^{1,2} + 2E_{00}^{1,2} + E_{10}^{1,3} + E_{11}^{1,3} \ge -6$

59

## Ground State Energy of Quantum Hamiltonians

# Contextuality of Local 1D TI Local Hamiltonians

Bounded Interaction Distance

#### Bell Local

#### From Contextuality Witnesses to GS Energy of Quantum Models

#### Contextuality Characterization witnesses of LTI polytope (Classical Models) Linear Polytope Programming computation









#### What Have We Learned?

- In 1D, the LTI condition is both necessary and sufficient for a distribution to have a TI extension.
- The LTI condition allows a nice polytope characterization.
- The extreme points of the LTI polytope can be visualized using Dominoes.
- Classical TI/LTI behavior can be completely characterized using the Bell-LTI polytope.





### Tiles and 2D Marginals









#### LTI Condition in 2D





### LTI Condition in 2D



#### Local Translation Invariance in 2D









#### More on this later.

### Approximations of 2D TI Marginals



### Approximations of 2D TI Marginals














# Easy Scenarios In 2D

- The 2D LTI condition is sufficient only when each site takes 2 values.
- When each site takes 2 values, the marginals of the nearest and nextto-nearest neighbor distributions can be characterized by projecting from the 2D LTI polytope.
- If there is also a reflection symmetry, then the problem becomes essentially 1D.

### **Extreme Points of the 2D Binary LTI Polytope** C2 C3C1







C4









C5



C6























### Hard Scenarios In 2D

- into 6 classes.
- HUNDREDS OF MILLIONS!
- Can we say anything in this scenario?
- Yes! If we only look at nearest neighbors.
- This polytope only has 98 vertices, grouped into 10 classes.

• The 2D Binary LTI polytope only has 13 vertices, which can be grouped

• If the each site takes 3 values, how many vertices will the polytope have?

### Extreme Points of the 2D Ternary Nearest-Neighbor TI Marginals











### C6



















C5

**C8** 











### We Have Seen the Easy, the Hard.





 $\star$  No Scientologist was harmed during the completion of the following proofs.

### MISSION: IMPOSSIBLE $\star$

<u>Theorem Impossible 1</u>: Computing the Average Energy per Site of an Arbitrary TI Hamiltonian With Only Nearest-Neighbor Interaction Is Undecidable.

(-1,1)

(-1,0)



(0,0)

### (-1,1)











$$M = \begin{pmatrix} \frac{4}{5} & -\frac{3}{5} \\ \frac{3}{5} & \frac{4}{5} \end{pmatrix}$$

$$c = \begin{pmatrix} \frac{1}{5} \\ \frac{1}{5} \\ \frac{1}{5} \end{pmatrix} \qquad \|\bar{z} - c\|_2 \le \frac{2}{5}$$
94

- The action of this dynamical system is to rotate a vector by an angle which is an irrational multiple of  $2\pi$ .
- A vector which allows this dynamical system to continue forever is called an "immortal point".
- This system has an (uncountably) infinite number of immortal points.
- However, all of them, together with the action of the dynamical system, can be simulated by a finite number of tiles.



### rational

- f(t) + l = b + r
  - corner

rational

### corner







 $f(\langle t \rangle) \approx \langle b \rangle, m \to \infty$ 

98

### $A_k(\bar{v}) \equiv \lfloor k\bar{v} \rfloor$

 $f(A_{k-1}(\bar{v})) - A_{k-1}(f(\bar{v})) + (k-1)c$ 





$$B_k(\bar{v}) \equiv A_k(\bar{v}) - A_{k-1}(\bar{v})$$





 $f(A_k(\bar{v})) - A_k(f(\bar{v})) + kc$ 

 $B_k(f(\bar{v}))$ 

### f(t) + l = b + r

99

- The construction is similar to Kari, SOFSEM 2008, LNCS 4910 (2008).
- The dynamical system can be simulated using 2947 tiles.
- The number 2947 is not optimal and it may go down a lot with better construction.
- Maybe it will go to 4.
- We can define a set of 2D TI marginals implementing this tiling, and look at the shape of one of its linear projections.



<u>Theorem Impossible 2</u>: When the local dimension of each site is 2947, the set of 2D TI marginals is not semi-algebraic.

### **Progress and Open Questions**

- Hamiltonians with local interactions in 2D.
- Again, we need to use Fine's theorem, so this problem reduces to
- Again, we need to use tilings, but this time it's corner tilings.

• Similar to the 1D case, we wish to characterize the set of Bell local

finding an inner approximation of TI marginals with 4 values per site.

### The End Game: Characterization of 2D Local TI Hamiltonians The Workflow

P(ABCD) A B C D

Take marginals

 $4^4 = 256$  dimensional

The Bell polytope 8 dimensional Take expectations



### The End Game: Characterization of 2D Local TI Hamiltonians

### Linear Programming Technique

- After the projections M, a LTI probability distribution ( $d = 4, K = 2 \times 2$ ), denoted by x, is projected to a 8 -dimensional vector y in the LTI Bell polytope. Call these projections M.
- Use random objective function c to solve the following linear program (LP)
  - Maxmize
  - subject to
- 2. Solve the LP many times to get many points of y and denote this set by  $S_y$ .
- the bounds  $b_i$ .
- add the corresponding y to  $S_{v}$ . If no violation appears, go to step 5. Otherwise, go to step 3.
- 5. We get the LTI Bell polytope V.

$$c^T y$$

$$Mx = y$$

x is  $2 \times 2$ -LTI

3. Compute the polytope from  $S_v$  to get the vertices V and facets F. Call the coefficient vector of the facets  $c_i$  and

4. Update  $S_v = V$ . For each facet of F, solve the same LPs by substituting c with  $c_i$ . If the optimal value exceeds  $b_i$ ,



### The End Game: Characterization of 2D Local TI Hamiltonians **LTI but not TI Vertices**

- The LTI Bell polytope has 192 vertices.
- Trying to tile the plane with these 192 vertices as corner tiles, we find only 128 correspond to valid tilings, the remaining 64 vertices are essentially the same.
- Computing the polytope  $\mathscr{C}^1$  from the 128 vertices, we have an internal
- $2 \times 2$ -LTI is not sufficient to characterize the TI Bell polytope.

approximation.  $\mathscr{C}^1$  has 808 facets, and we call the coefficient vectors  $f_i$  and bounds  $b_i$ .



## The End Game: Characterization of 2D Local TI Hamiltonians

### From 2X2 to 3X3 LTI Patch

- LTI Bell polytope. Call these projections M.
- Using  $f_i$  from  $\mathscr{C}^1$  as the objective function in the following linear programming:

Maxmize

subject to

If the optimal value exceeds  $c_i$ , we check y using corner tiling. If it can tile the plane, we have a new valid vertex.

- Using the above method, we find 64 new valid vertices.
- Combined with the former 128 points, we have 192 valid vertices.

• A LTI probability distribution ( $d = 4, K = 3 \times 3$ ), denoted by x (4<sup>9</sup>-dimensional), is projected to a 8-dimensional vector in the

$$f_i^T y$$
  

$$Mx = y$$
  

$$x \text{ is } 3 \times 3 \text{ LTI}$$



### The End Game: Characterization of 2D Local TI Hamiltonians

### LTI is too weak to do the job!
- Corner tile: a square with its four corners colored
- For a given tile set, there are three possibilities:
  - Cannot tile a square of size n for some n
  - Can tile a square of size n for some n with the same colors on the borders— periodic tiling
  - Can tile the entire plane but cannot do it periodically——aperiodic tiling
- There exist aperiodic tilings.
- The corner tiling problem is undecidable.

Ref: Lagae A, Kari J, Dutré P. Aperiodic Sets of Square Tiles with Colored Corners, Report CW 460, KU Leuven (2006) 109



• The simplest case: Each random variables at the region  $K = 2 \times 2$  takes value O(1) with probability 1.

These two probability distributions are clearly TI marginals.

• What about other deterministic probability distributions? For instance:

1	0	
0	1	

0

1	1
1	1





 Taking 1 0



for example, repeat this probability distribution all over the plane.

#### This probability distribution is 2-TI



- By summing over the four  $2 \times 2$  distributions inside the  $3 \times 3$  red box and taking the average, we get a  $2 \times 2$  TI marginal.
- Every periodic corner tiling corresponds to a TI marginal. Count the number of tiles: P(1001) = P(0110) = 2/4 = 1/2



• How to efficiently tile a strip of height N

• N = 1

• View a corner tile as a mapping (green  $\rightarrow 1$ , yellow  $\rightarrow 0$ ):

- The mapping is to map left two colors to the right two colors.
- The nodes are named by the colors from top to bottom. The left two colors of the tile are green and yellow, so the left node is 10. Same for the right node.

Ref: E. Jeandel and M. Rao, an Aperiodic Set of 11 Wang Tiles, AiC (2021).





- N = 1
  - Suppose we have two tiles



- the graph.
- number. For our example, it is not.

• A tiling of height N = 1 is a biinfinite path on the transducer. The tiling exists if and only if there exists a cycle in

• For this tiling to be periodic, we just need to check each node whether the first number equals the second



010

101

- N = 2
  - Construct tiles of size  $2 \times 1$

- named the same way before, except the overlapping colors are identified: 1001 
  ightarrow 101
- Construct the graph:
- Check each node: the first number equals to the last number. We get a valid periodic tiling!
- in the graph.



• The bottom colors of the top tile must be identical to the top colors of the bottom tile. The nodes are



• If N = 2 is not enough, we go to next height until we find periodic tilings, or find that there is no cycle

Compose to the next height



#### The Search for Tighter Relaxations in 2D **Corner Tilings and Cycle Generators in 2 Colors**

- Minimal cycle generator: a tile set that admits a valid tiling, but none of its subsets can.
- There are 17 minimal cycle generators for d = 2 (2 colors), corresponding to 17 TI vertices.
- We compute the convex polytope from these 17 TI vertices, denoted by  $\mathscr{P}^{mcg}_{2\times 2}$ .
- Comparing to the facet representation of  $\mathscr{P}_{2\times 2}^{LTI}$ ,  $\mathscr{P}_{2\times 2}^{mcg}$  has 8 more linear inequalities.

Ref: W.-G. Hu and S.-S. Lin, Nonemptiness Problems of Plane Square Tiling with Two Colors, Proc. Amer. Math. Soc. 139, 03 (2011).

#### The Search for Tighter Relaxations in 2D **Corner Tilings and Cycle Generators in 2 Colors**

- Minimal cycle generator: a tile set that admits a valid tiling, but none of its subsets can.
- TI vertices.
- We compute the convex polytope from the 17 TI vertices, denoted by  $\mathscr{P}^{mcg}_{2\times 2}$ .
- Comparing to the facet representation of  $\mathscr{P}_{2\times 2}^{LTI}$ ,  $\mathscr{P}_{2\times 2}^{mcg}$  has 8 more linear inequalities.

Ref: W.-G. Hu and S.-S. Lin, Nonemptiness Problems of Plane Square Tiling with Two Colors, Proc. Amer. Math. Soc. 139, 03 (2011). 118

• There are 17 minimal cycle generators for d = 2 (2 colors), corresponding to 17



#### The Search for Tighter Relaxations in 2D The Extra Facets for a Tighter Relaxation

 $P(\bar{e_1}) - P(\bar{e_4}) \le P(e_2) + P(e_3)$  $P(\bar{e_2}) - P(\bar{e_3}) \le P(e_1) + P(e_4)$  $P(\bar{e_3}) - P(\bar{e_2}) \le P(e_1) + P(e_4)$  $P(\bar{e_4}) - P(\bar{e_1}) \le P(e_2) + P(e_3)$  $P(\bar{e_1}) \le P(\bar{e_2}) + P(\bar{e_3}) + P(\bar{e_4})$  $P(\bar{e_2}) \le P(\bar{e_1}) + P(\bar{e_3}) + P(\bar{e_4})$  $P(\bar{e_3}) \le P(\bar{e_1}) + P(\bar{e_2}) + P(\bar{e_4})$  $P(\bar{e_4}) \le P(\bar{e_1}) + P(\bar{e_2}) + P(\bar{e_3})$ 

• Can we do it for 4 colors to use Fine's Theorem?





## Can these facets be generalized to more than 2 colors?

Thank



1D Classical+Quantum





Phys. Rev. Lett.118.230401 (2017)

#### Proc. R. Soc. A 474: 20170822 (2018)

You

#### 1D Quantum



npj Quantum Information 8, 89 (2022)

