

Non-Linear Repair of Reed–Solomon Codes.

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Joint work with Roni Con

February 21, 2023

Outline

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- ▶ The repair problem

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- ▶ Summary and open questions

Information-era



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- ▶ Redundancy = Money

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MDS codes

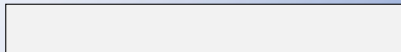
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Codes for storage

file

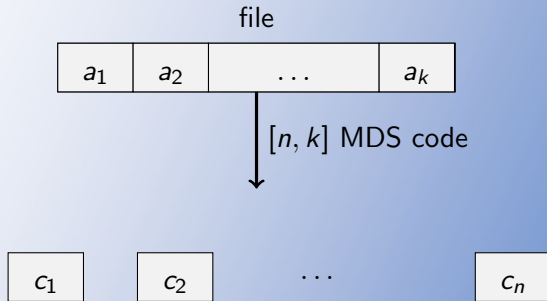


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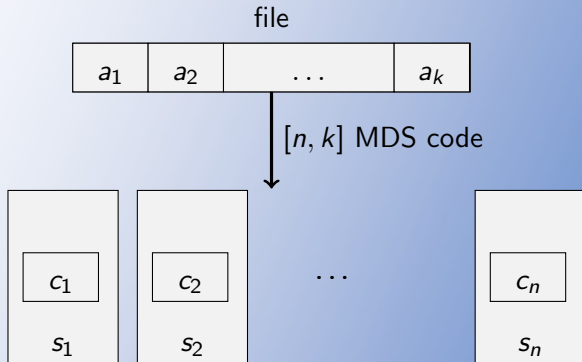
file

a_1	a_2	\dots	a_k
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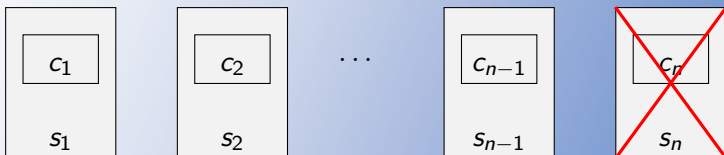
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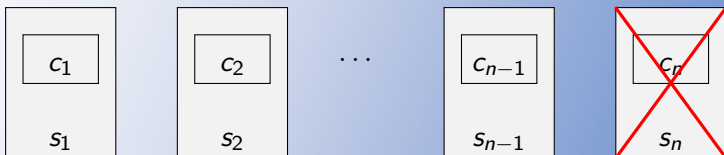
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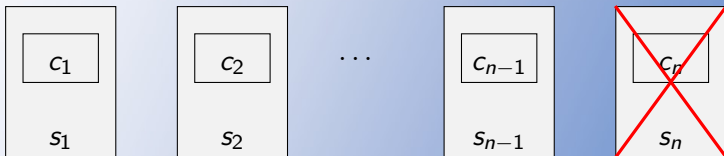
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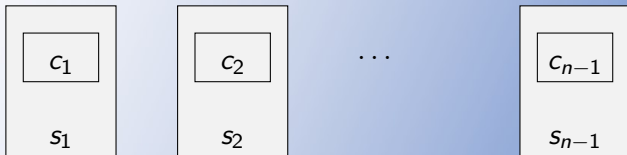
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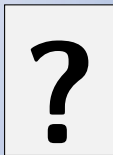


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- ▶ Repair scheme - Recovers lost data from remaining nodes

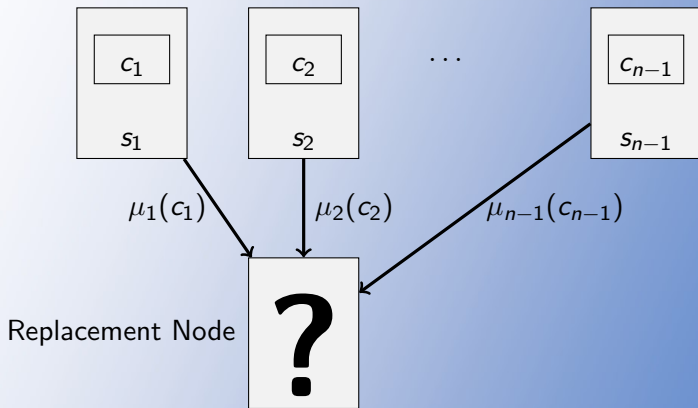
Repair scheme



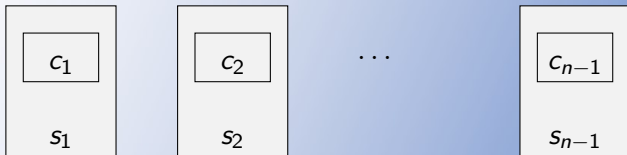
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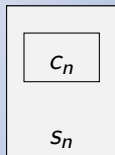
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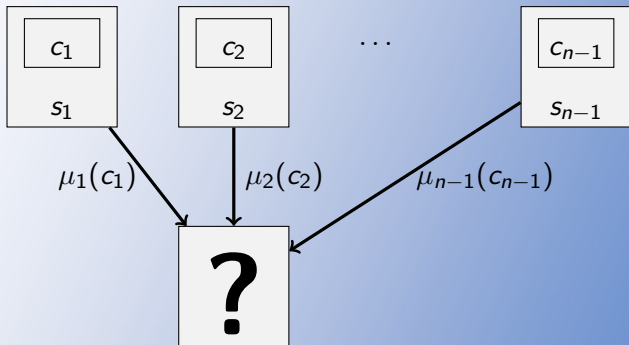
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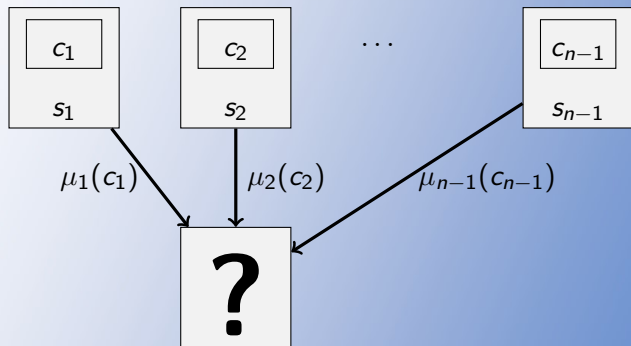
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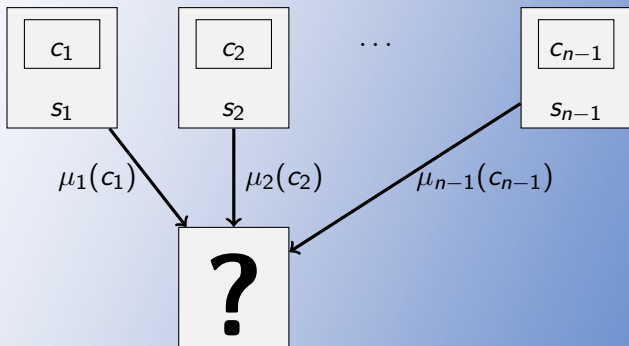


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 - ▶ $\mu_i : \mathbb{F}_p^\ell \rightarrow \mathbb{F}_p^m$
 - ▶ $\mu_i(\alpha x + \beta y) = \alpha \mu_i(x) + \beta \mu_i(y), x, y \in \mathbb{F}_p^\ell, \alpha, \beta \in \mathbb{F}_p$

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$$\sum_{i=1}^{n-1} \log_2(|\text{Image}(\mu_i)|)$$

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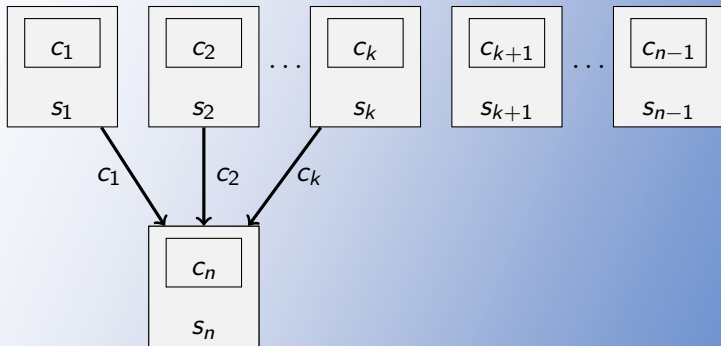
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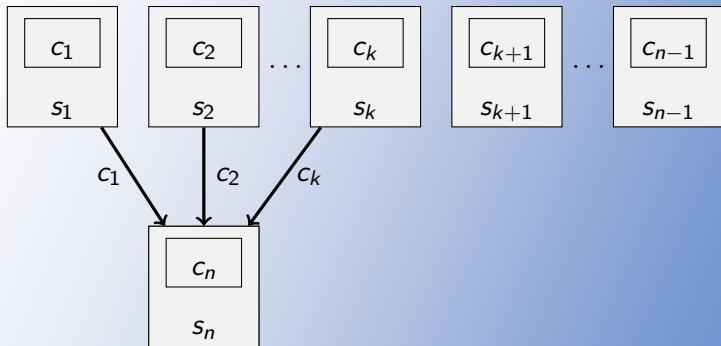
- ▶ Design **MDS codes** with low **bandwidth repair schemes**.
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- ▶ Important in large distributed storage systems: Google, Facebook, etc.

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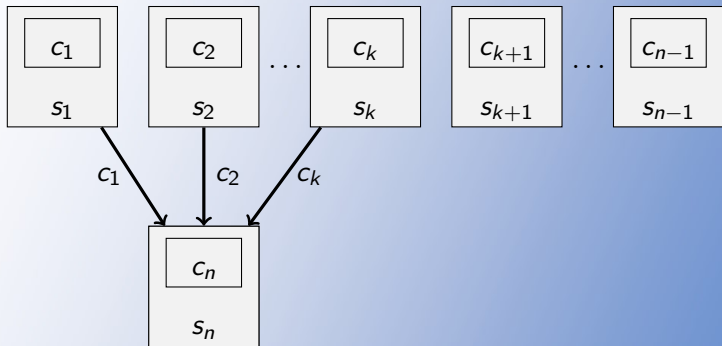


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- ▶ Linear repair
- ▶ Bandwidth: $k \cdot \log(q)$

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- ▶ $[n, k, d]$ -MSR code:
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- ▶ Constructions of MSR codes are known: [YB17], [RSK11], [WTB16]

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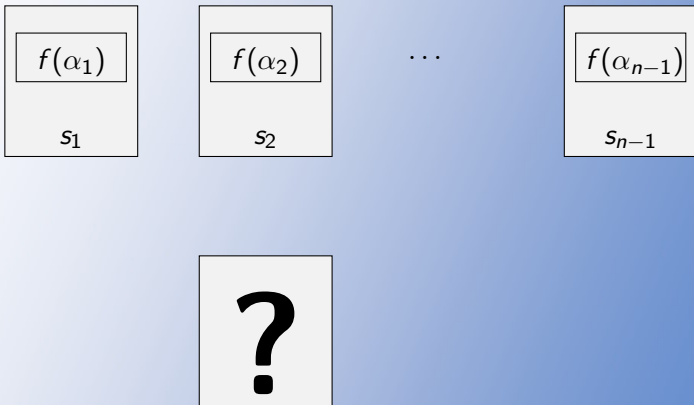
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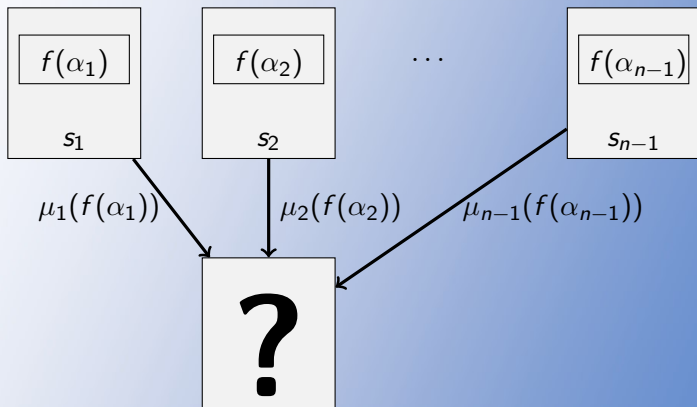
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- ▶ RS codes are MDS codes
- ▶ Important in theory and practice!

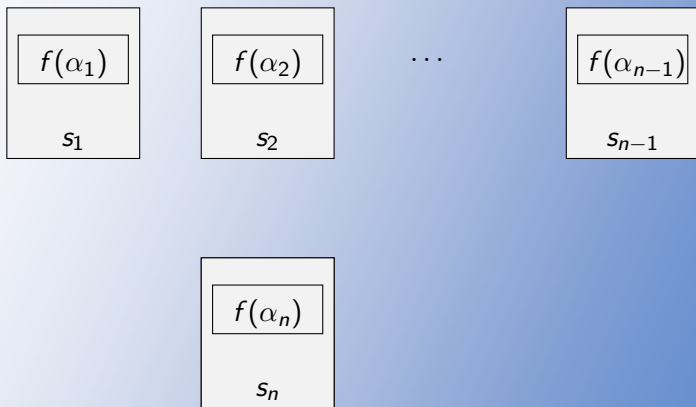
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- ▶ Main message: For some parameters adversary learns nothing
- ▶ Conjecture: $(n, \alpha n)$ -SSS is 1-bit local leakage resilient for any constant $\alpha > 0$ and $n \approx p$

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- ▶ *Repair scheme by downloading 3 bits from each surviving node*

Our results - continued

Theorem (Improved cut-set bound)

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Repairing an $[n, k]_p$ RS with d helpers requires at least

$$\frac{d}{d - k + 1} (\log_2(p) + \log_2(k) - 1) \text{ bits}$$

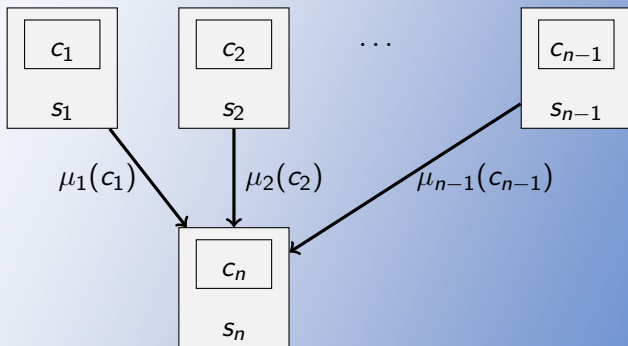
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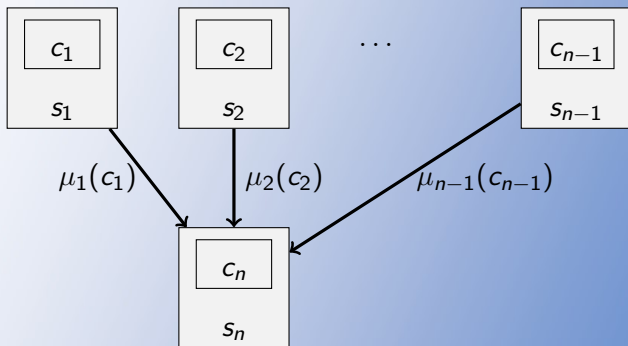
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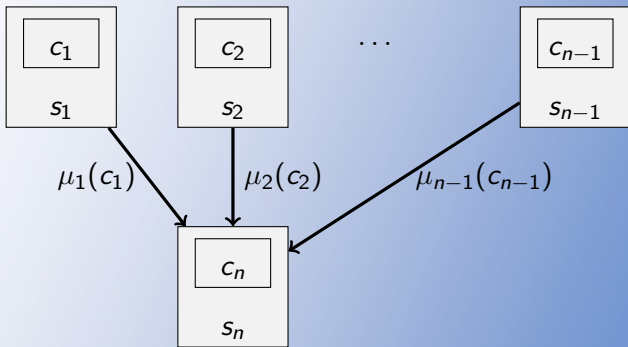
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- ▶ Function \iff Partition of \mathbb{F}_p

Non-linear repair - n th node

- ▶ Repair functions $\mu_i : \mathbb{F}_p \rightarrow A$

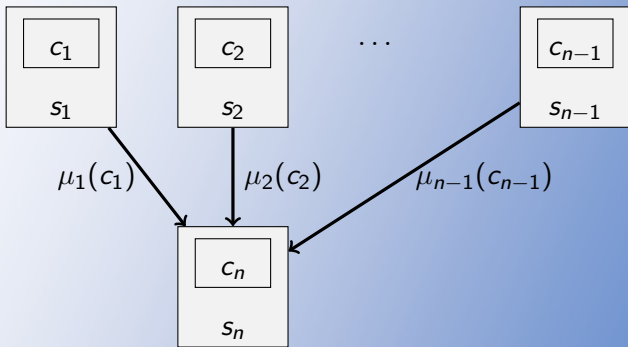


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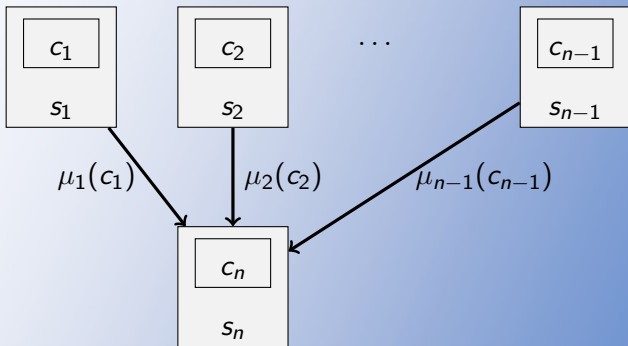
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Repair scheme - condition

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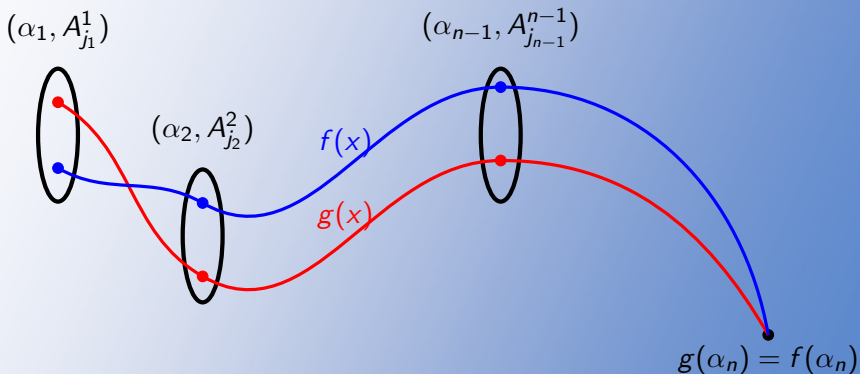
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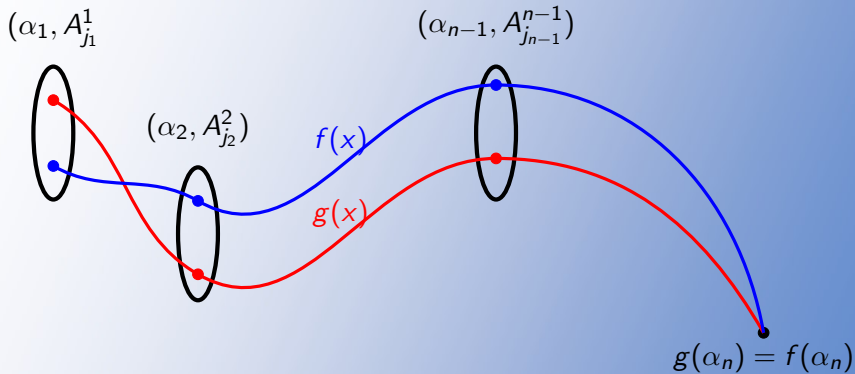
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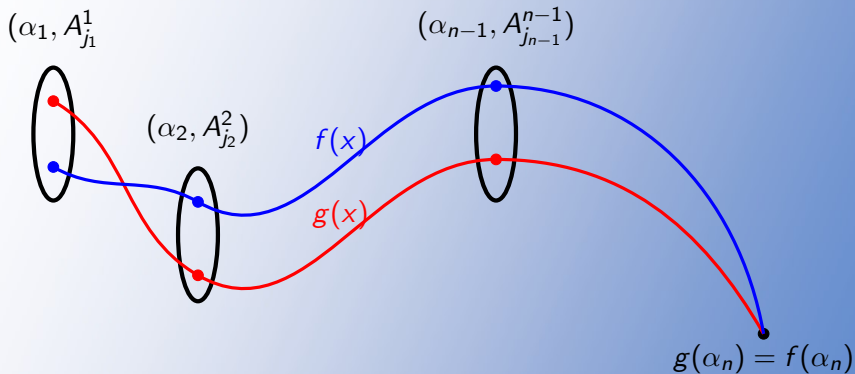


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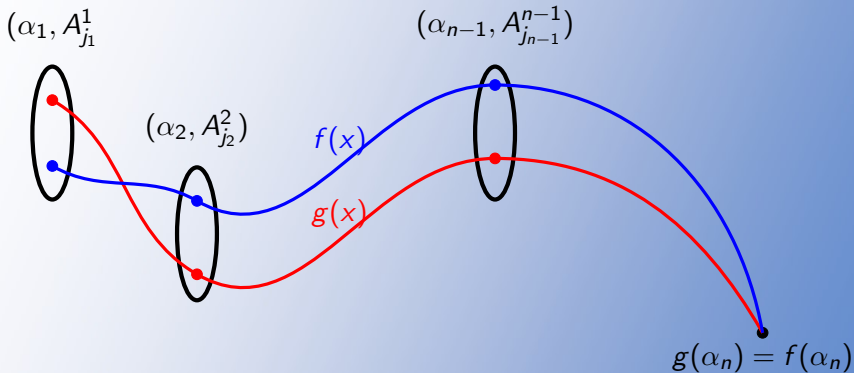


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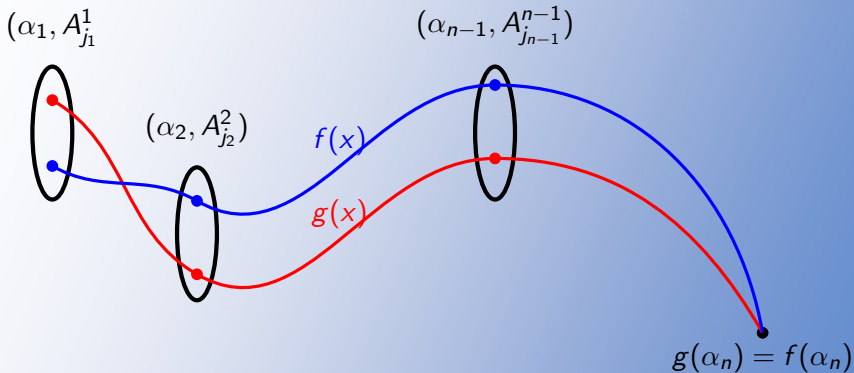
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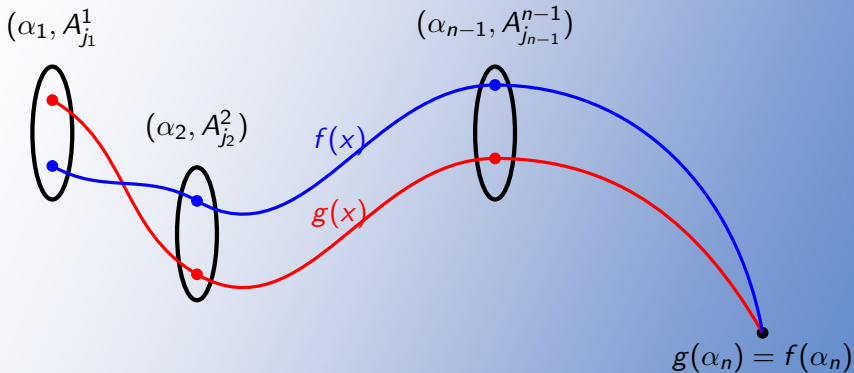
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- ▶ Solution: A_j^i 's partition \mathbb{F}_p into arithmetic progressions

Which partitions? - continued

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- ▶ Different partitions (functions)

*n*th node repair scheme

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- ▶ $\gamma_1, \dots, \gamma_{n-1} \in \mathbb{F}_p^*$.

c_1	c_2	\dots	c_{n-1}
$\gamma_1 A_0$	$\gamma_2 A_0$	\dots	$\gamma_{n-1} A_0$
$\gamma_1 A_1$	$\gamma_2 A_1$		$\gamma_{n-1} A_1$
$\gamma_1 A_2$	$\gamma_2 A_2$		$\gamma_{n-1} A_2$
\vdots	\vdots		\vdots
$\gamma_1 A_{\lfloor p/t \rfloor}$	$\gamma_2 A_{\lfloor p/t \rfloor}$	\dots	$\gamma_{n-1} A_{\lfloor p/t \rfloor}$

n th node repair scheme - continued

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c_1	c_2	\dots	c_{n-1}
$c_1 \in \gamma_1 A_0$	$\gamma_2 A_0$	\dots	$\gamma_{n-1} A_0$
$\gamma_1 A_1$	$\gamma_2 A_1$		$\gamma_{n-1} A_1$
$\gamma_1 A_2$	$c_2 \in \gamma_2 A_2$		$\gamma_{n-1} A_2$
\vdots	\vdots		\vdots
$\gamma_1 A_{\lfloor p/t \rfloor}$	$\gamma_2 A_{\lfloor p/t \rfloor}$	\dots	$c_{n-1} \in \gamma_{n-1} A_{\lfloor p/t \rfloor}$

nth node repair scheme - continued

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$\gamma_1 A_2$	$c_2 \in \gamma_2 A_2$		$\gamma_{n-1} A_2$
\vdots	\vdots		\vdots
$\gamma_1 A_{\lfloor p/t \rfloor}$	$\gamma_2 A_{\lfloor p/t \rfloor}$	\dots	$c_{n-1} \in \gamma_{n-1} A_{\lfloor p/t \rfloor}$
\downarrow	\downarrow	\dots	\downarrow
0	2	\dots	$\lfloor p/t \rfloor$

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$\gamma_1 A_2$	$c_2 \in \gamma_2 A_2$		$\gamma_{n-1} A_2$
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$\gamma_1 A_{\lfloor p/t \rfloor}$	$\gamma_2 A_{\lfloor p/t \rfloor}$	\dots	$c_{n-1} \in \gamma_{n-1} A_{\lfloor p/t \rfloor}$
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- ▶ Bandwidth = $(n - 1) \log(\lceil p/t \rceil)$ bits

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$\gamma_1 A_1$	$\gamma_2 A_1$		$\gamma_{n-1} A_1$
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\downarrow	\downarrow	\dots	\downarrow
0	2	\dots	$\lfloor p/t \rfloor$

- ▶ Bandwidth = $(n - 1) \log(\lceil p/t \rceil)$ bits

Proposition

Sufficient condition holds \rightarrow A repair scheme of n th node with bandwidth

$$(n - 1) \cdot \log_2(\lceil p/t \rceil)$$

Repair scheme - condition

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- ▶ Sufficient condition: For any polynomial $h(x)$, $\deg(h) < k$, if

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- ▶ Bandwidth - $(n-1) \log(\lceil p/t \rceil)$

- ▶ Need:

1. Find α_i 's and γ_i 's
2. Maximize t

A glimpse of the proof

Theorem

Almost all $[n, 2]_p$ RS codes are **asymptotically** $[n, 2, d]$ MSR codes

$$\text{bandwidth} = \frac{d}{d-1} \log(p) + O_n(1)$$

A glimpse of the proof

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- ▶ Assume $\alpha_n = 0, d = n - 1 \rightarrow \text{bandwidth} = \frac{n-1}{n-2} \log(p) + O_n(1)$
- ▶ Proof by counting argument

A glimpse of the proof

- ▶ Set $\gamma_i := \alpha_i$

A glimpse of the proof

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- ▶ Bandwidth = $(n - 1) \log(p/t) = \frac{n-1}{n-2} \log(p) + O_n(1)$

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Thank you!



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