

# A new family of bijections for planar maps

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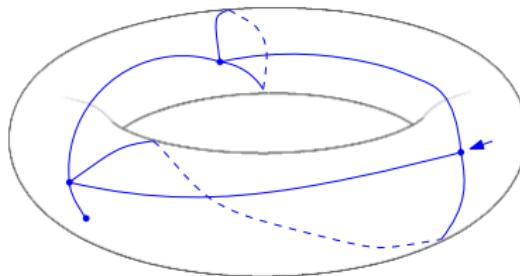


# Introduction : maps

Map = connected multigraph  $G$  embedded in a compact oriented surface  $S$  up to homeomorphism

Face = connex components of  $S \setminus G$ , homeomorphic to disks

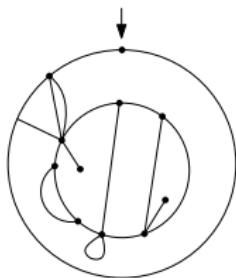
Genus  $g = \#\text{handles}$



Rooted maps : distinguish a corner (kill symmetries)

# Introduction : maps

Planar maps ( $g = 0$ ) = drawn in the plane w/ root in the outer face



# Context : KP hierarchy and existing formulas

KP hierarchy = infinite set of PDE's coming from mathematical physics

$F = GF$  of maps,  $i$ -th variable counts vertices of degree  $i$



$$F_{3,1} = F_{2,2} + \frac{1}{2}F_{1,1}^2 + \frac{1}{12}F_{1^4}$$

$$F_{4,1} = F_{3,2} + F_{1,1}F_{2,1} + \frac{1}{6}F_{1^3,2}$$

...

# Context : KP hierarchy and existing formulas

Two (very combinatorial) quadratic recurrences come from KP :

## Goulden-Jackson '08 (for triangulations)

$$(n+1)T(n, g) = 4n(3n-2)(3n-4)T(n-2, g-1) + 4(3n-1)T(n-1, g)$$
$$\quad \quad \quad \begin{matrix} \text{\#edges} \\ 3 \end{matrix} \quad \begin{matrix} \text{genus} \end{matrix}$$
$$+ 4 \sum_{\substack{i+j=n-2 \\ i,j \geq 0}} \sum_{\substack{g_1+g_2=g \\ g_1,g_2 \geq 0}} (3i+2)(3j+2)T(i, g_1)T(j, g_2) + 2\mathbb{1}_{n=g=1},$$

## Carell-Chapuy '14 (for general maps)

$$(n+1)Q_g(n, f) = 2(2n-1)Q_g(n-1, f) + 2(2n-1)Q_g(n-1, f-1)$$
$$\quad \quad \quad \begin{matrix} \text{genus} \end{matrix} \quad \begin{matrix} \text{\#faces} \end{matrix}$$
$$+ (2n-3)(n-1)(2n-1)Q_{g-1}(n-2, f)$$
$$+ 3 \sum_{\substack{i+j=n-2 \\ i,j \geq 0}} \sum_{\substack{f_1+f_2=f \\ f_1,f_2 \geq 1}} \sum_{\substack{g_1+g_2=g \\ g_1,g_2 \geq 0}} (2i+1)(2j+1)Q_{g_1}(i, f_1)Q_{g_2}(j, f_2)$$

# Bijections

Bijective explanation :

Only case known before :  $f = 1$  [Chapuy-Féray-Fusy '12] :

Harer-Zagier recurrence formula '86

$$(n+1)\epsilon_g(n) = 2(2n-1)\epsilon_g(n-1) + (n-1)(2n-1)(2n-3)\epsilon_{g-1}(n-2)$$

For  $g = 0$  (my contribution) :

Carell-Chapuy planar case

$$\begin{aligned} (n+1)Q(n, f) = & 2(2n-1)Q(n-1, f) + 2(2n-1)Q(n-1, f-1) \\ & + 3 \sum_{\substack{i+j=n-2 \\ i,j \geq 0}} \sum_{\substack{f_1+f_2=f \\ f_1, f_2 \geq 1}} (2i+1)(2j+1)Q(i, f_1)Q(j, f_2) \end{aligned}$$

# Bijections

Two bijections that recombine :

Cut-slide bijection :

$$(f - 1)Q(n, f) = \sum_{\substack{i+j=n-1 \\ i, j \geq 0}} \sum_{\substack{f_1 + f_2 = f \\ f_1, f_2 \geq 1}} v_1 Q(i, f_1) (2j+1) Q(j, f_2)$$

$v_1 = 2 + i - f_1$

?? vertex corner

Generalized Rémy bijection :

$$vQ(n, f) = 2(2n-1)Q(n-1, f) + \sum_{\substack{i+j=n-1 \\ i, j \geq 0}} \sum_{\substack{f_1 + f_2 = f \\ f_1, f_2 \geq 1}} v_1 Q(i, f_1) v_2 Q(j, f_2)$$

(Rémy bijection = growing trees recursively)

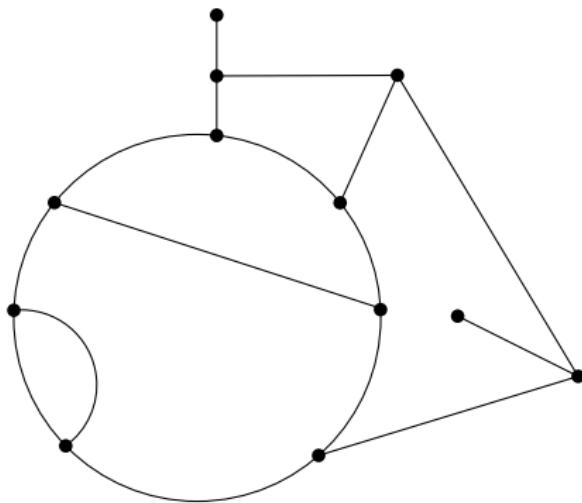
# Bijections

Two steps :

- exploration of the map
- cut and slide operation

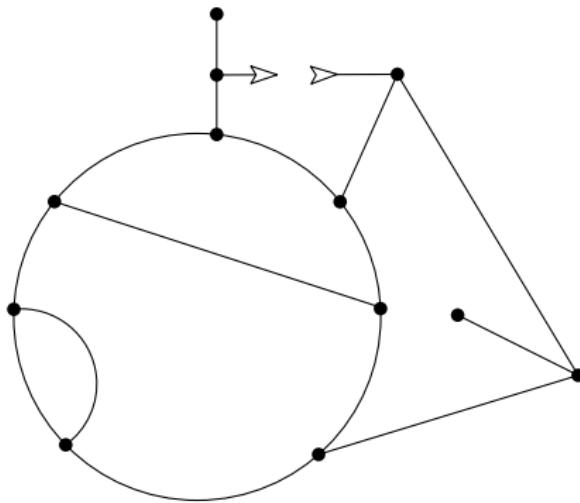
# Exploration

Start from the root and go along the edges ...



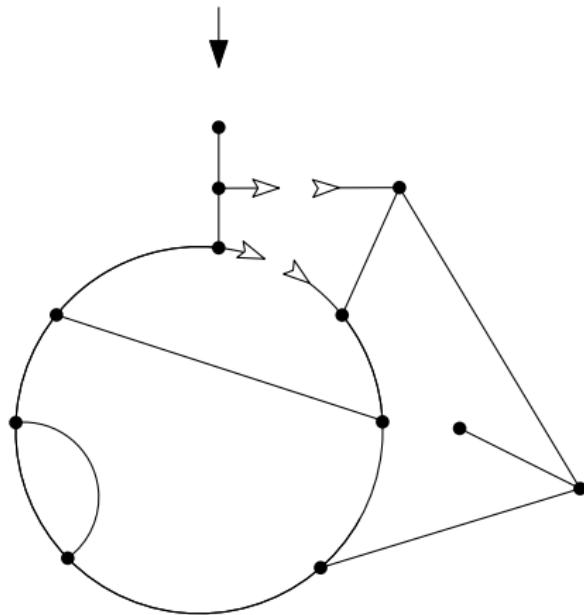
# Exploration

... open an edge whenever another face is found ...



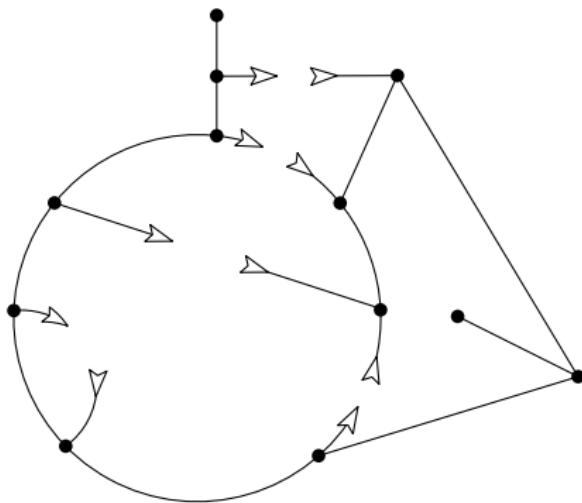
# Exploration

... go on ...



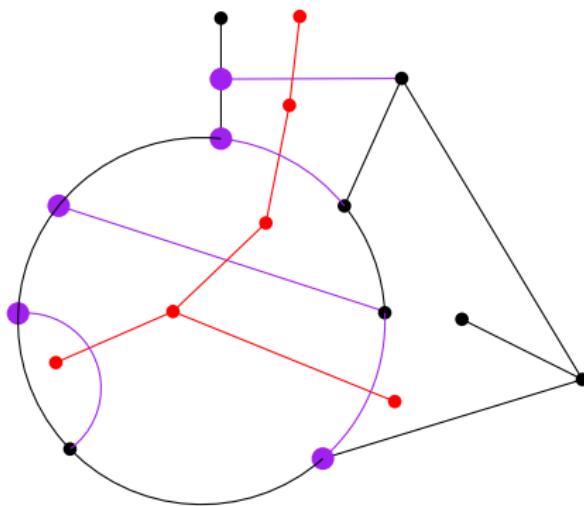
# Exploration

... until you're back at the root ...



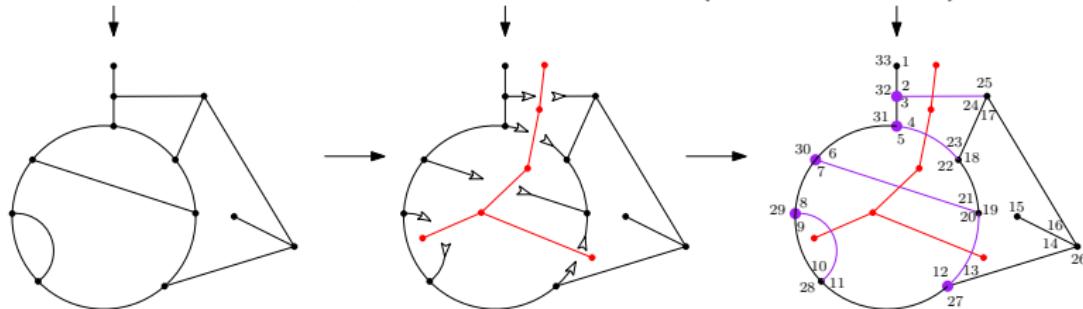
# Exploration

... and close the map back.



# Exploration

- Equivalent to a **rightmost DFS** on the dual
- Edges opened during the exploration = **discoveries** ( $f - 1$  in total)
- Order on the corners, preorder on the faces (and discoveries)



$$(f - 1)Q(n, f) = \sum_{\substack{i+j=n-1 \\ i,j \geq 0}} \sum_{\substack{f_1+f_2=f \\ f_1,f_2 \geq 1}} v_1 Q(i, f_1) (2j+1) Q(j, f_2)$$

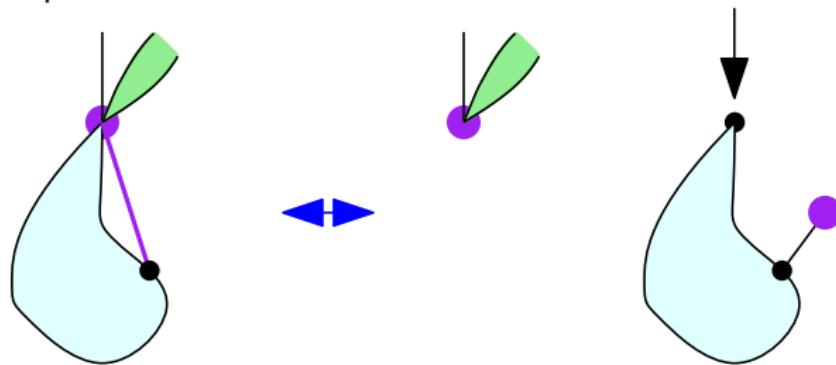
a map with a  
marked discovery

a pair of maps, one with a  
marked vertex, the other with  
a marked corner

# Cut and slide operation

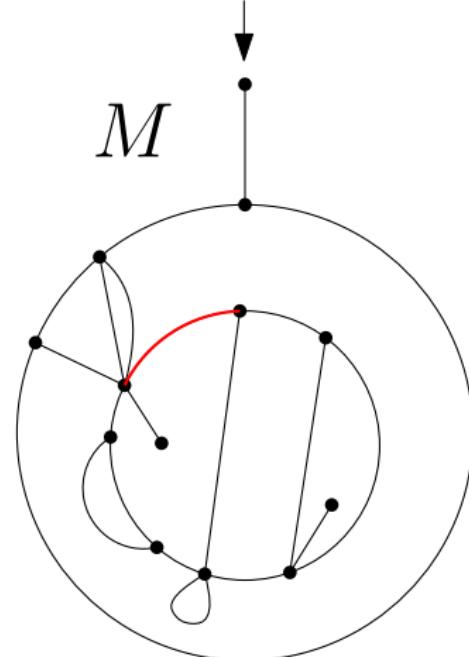
**Disconnecting** discovery  $e$  : the corner before  $e$  and the last corner of the discovery vertex  $v$  lie in the same face

Can split the map in two at  $v$



# Cut and slide operation

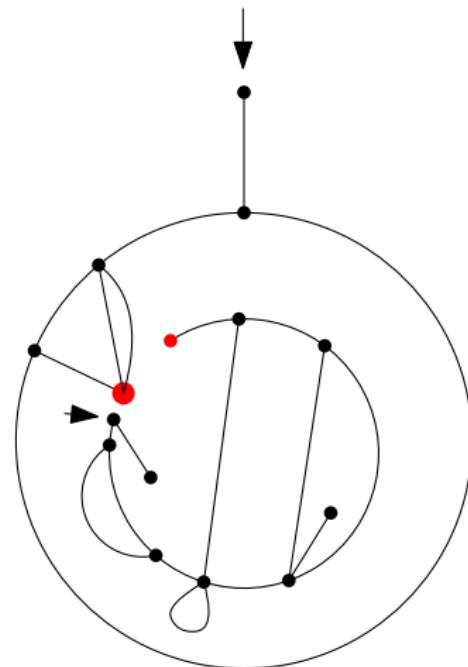
Start with  $M$  and a marked **disconnecting** discovery ...



**Case 1** : disconnecting discovery

# Cut and slide operation

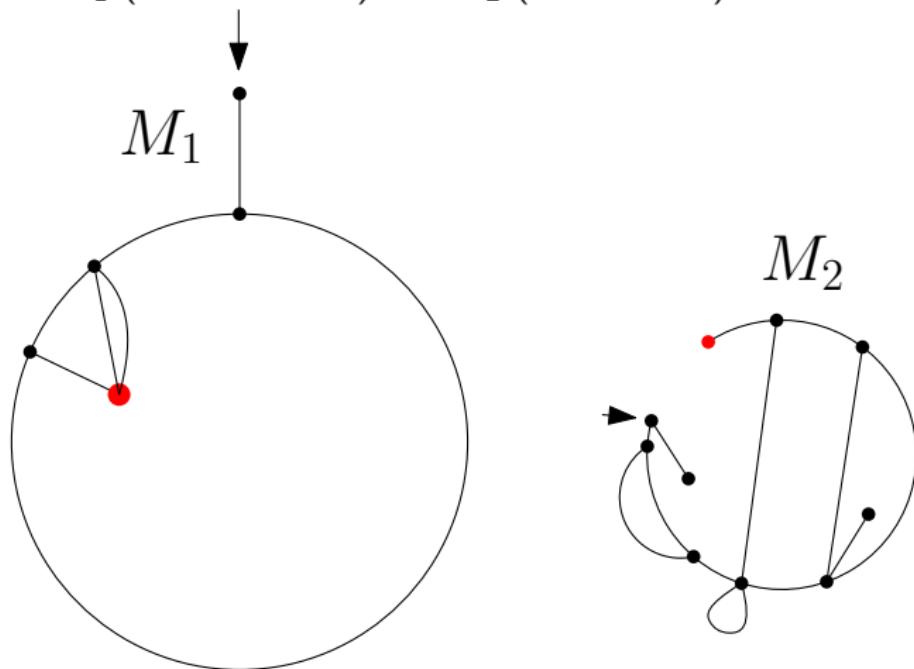
... split the discovery ...



Case 1 : disconnecting discovery

# Cut and slide operation

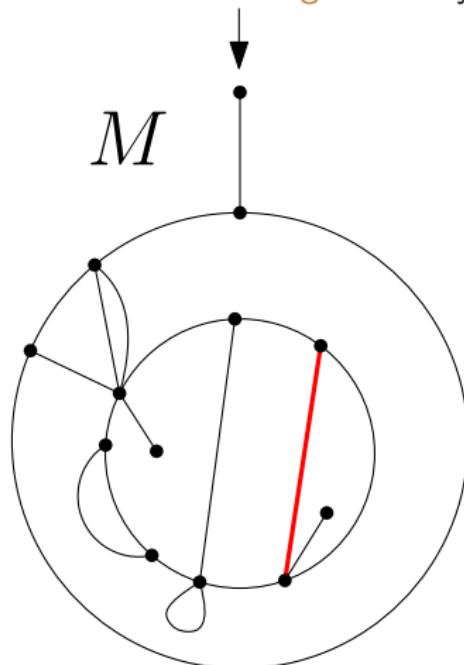
... and obtain  $M_1$  (marked vertex) and  $M_2$  (marked leaf)



Case 1 : disconnecting discovery

# Cut and slide operation

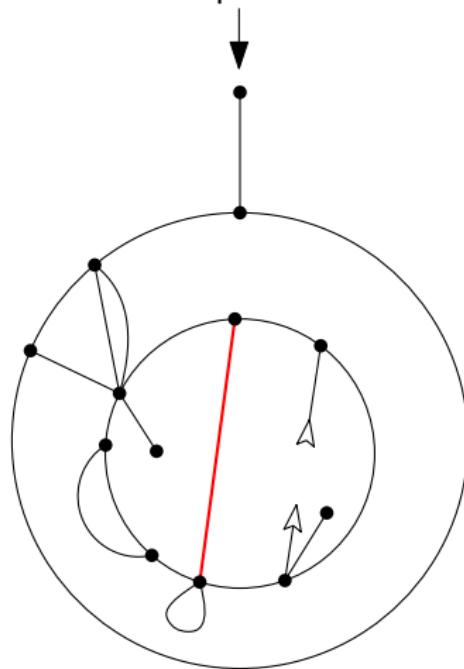
Start with  $M$  and a marked **non-disconnecting** discovery ...



**Case 2 : non-disconnecting discovery**

# Cut and slide operation

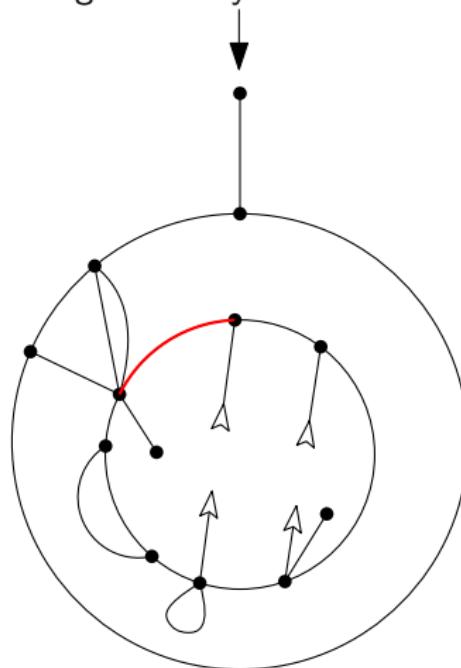
... open the discovery and look at the previous discovery ...



Case 2 : non-disconnecting discovery

# Cut and slide operation

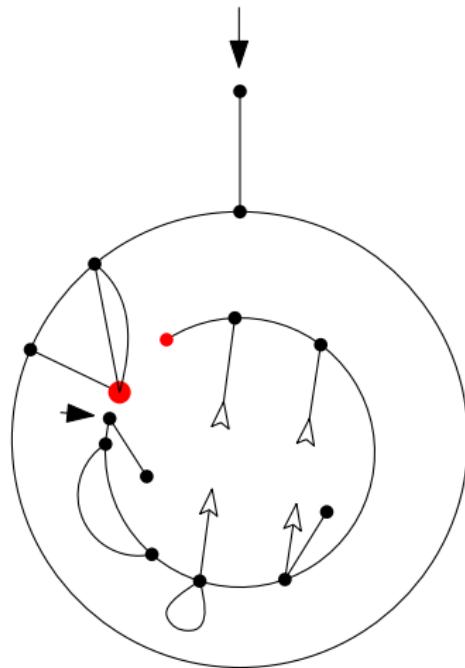
... iterate until a disconnecting discovery is found ...



Case 2 : non-disconnecting discovery

# Cut and slide operation

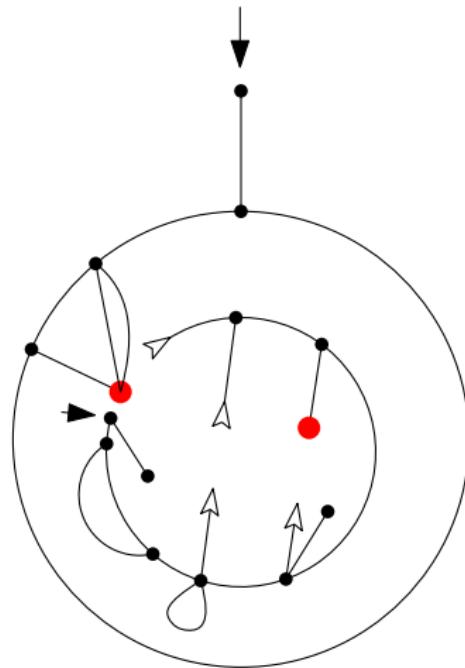
... then split it ...



Case 2 : non-disconnecting discovery

# Cut and slide operation

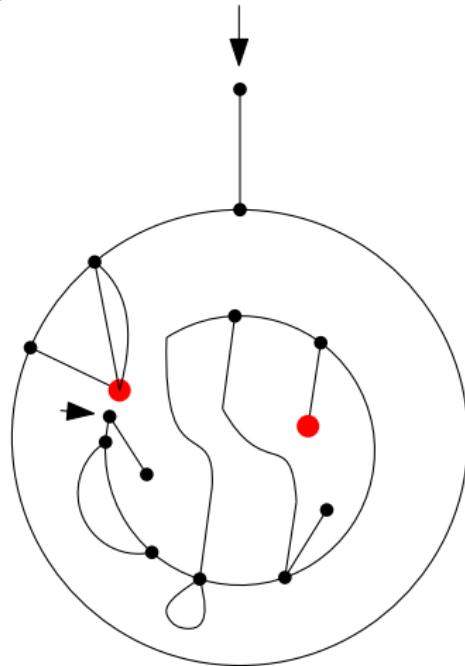
... "slide" ...



Case 2 : non-disconnecting discovery

# Cut and slide operation

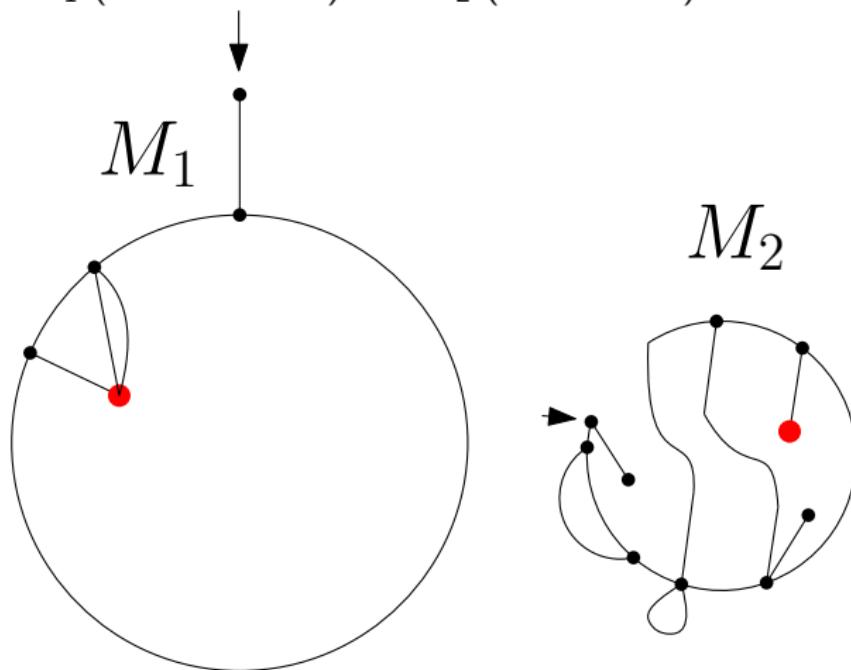
... and glue back the edges ...



Case 2 : non-disconnecting discovery

# Cut and slide operation

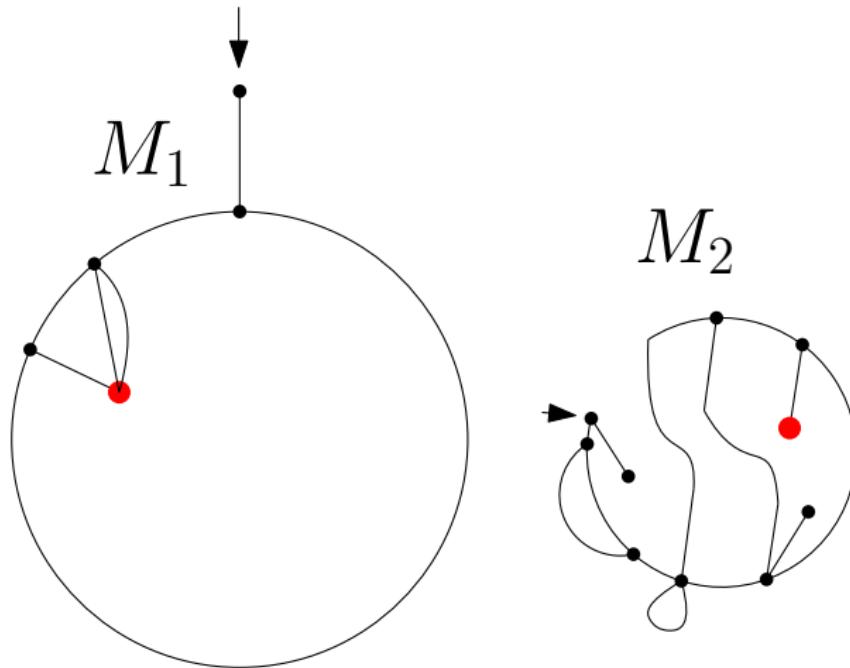
... and obtain  $M_1$  (marked vertex) and  $M_2$  (marked leaf)



Case 2 : non-disconnecting discovery

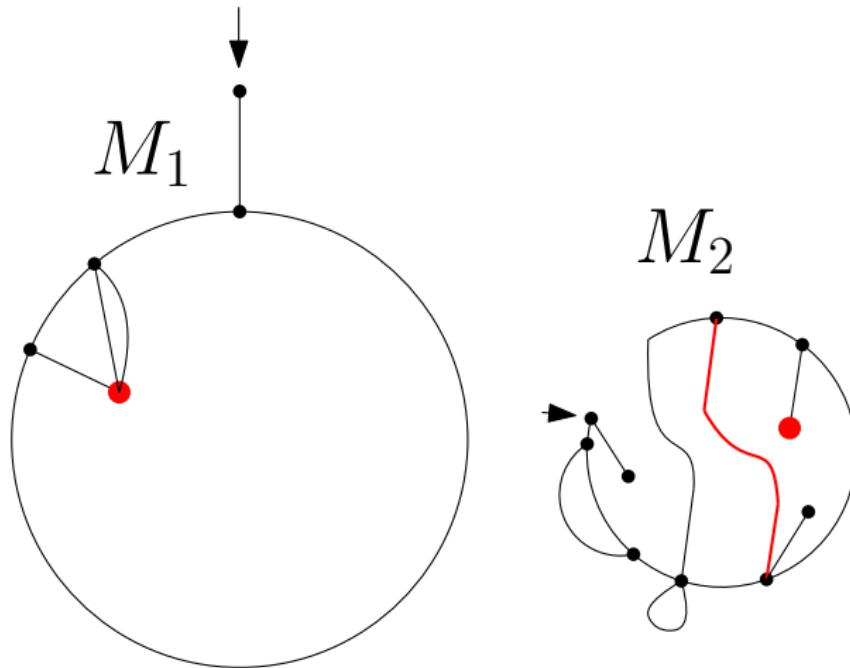
# Cut and slide operation

Going backwards :



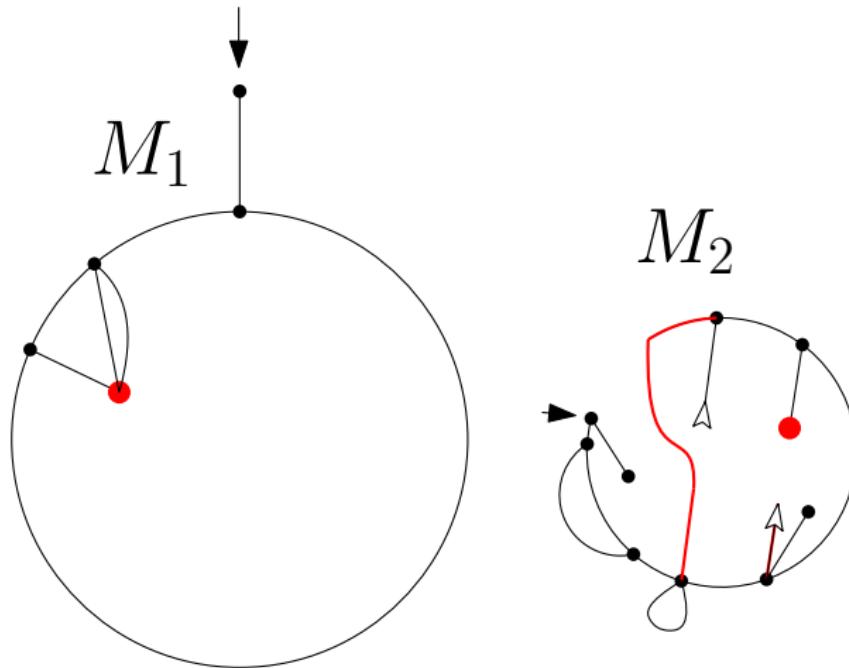
# Cut and slide operation

Going backwards :



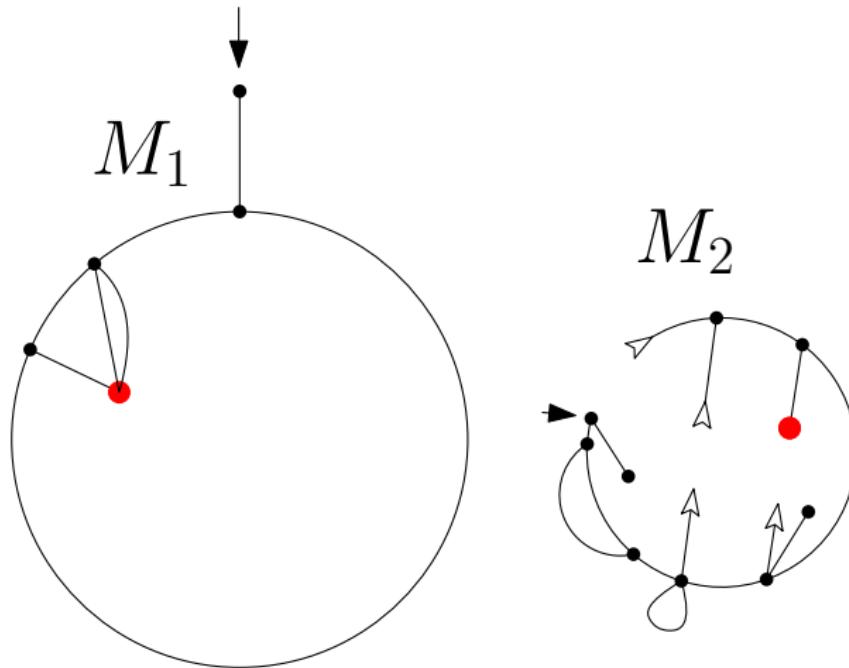
# Cut and slide operation

Going backwards :



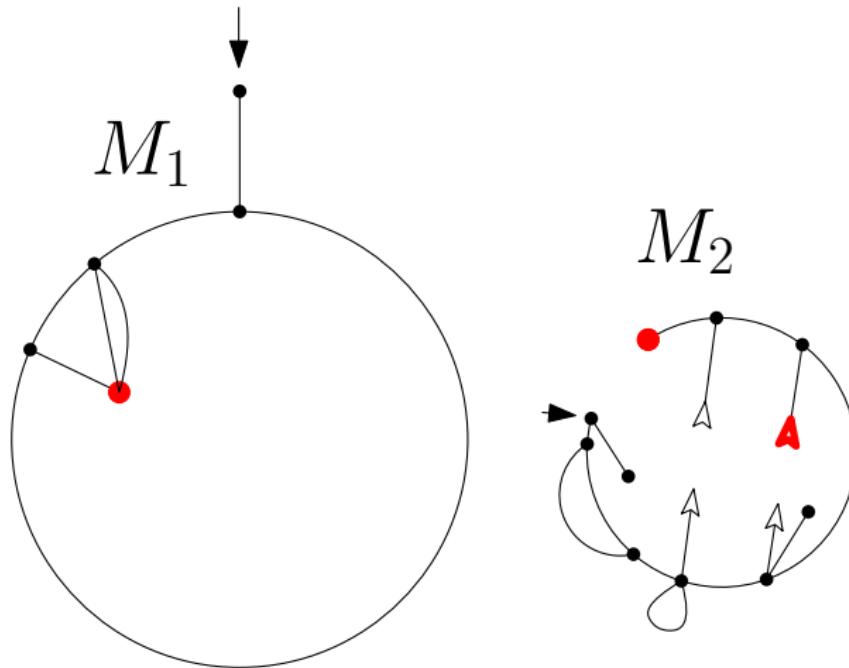
# Cut and slide operation

Going backwards :



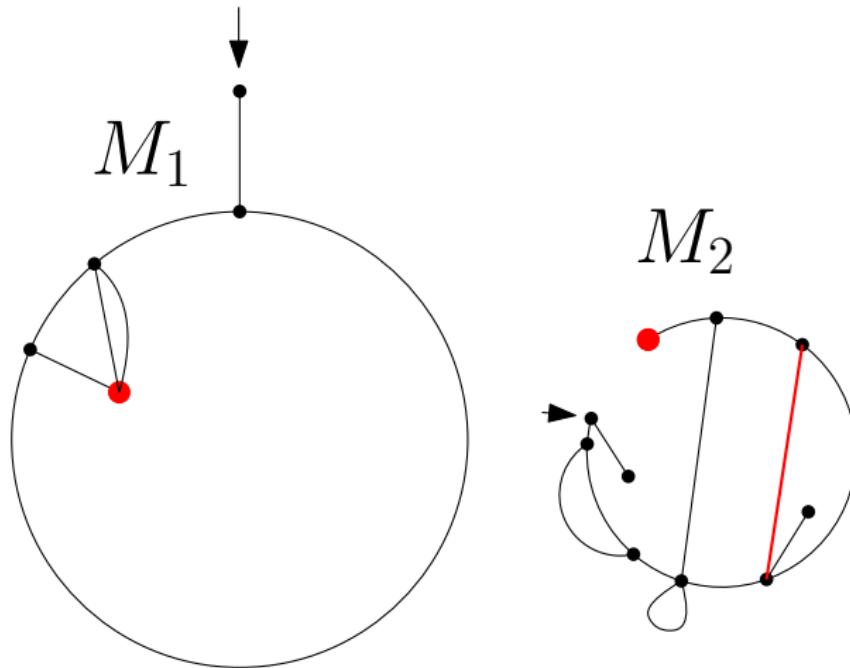
# Cut and slide operation

Going backwards :



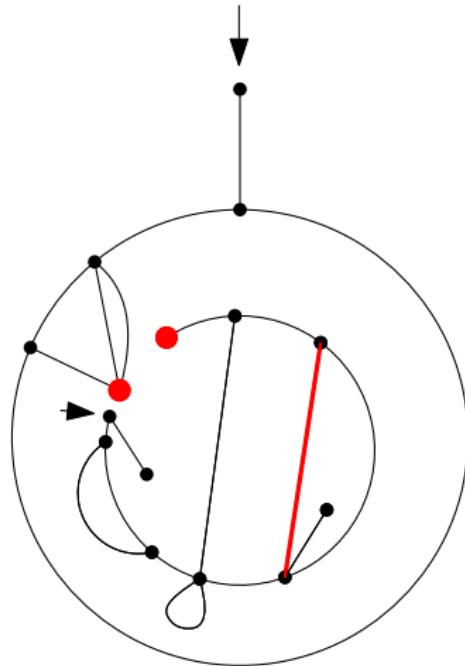
# Cut and slide operation

Going backwards :



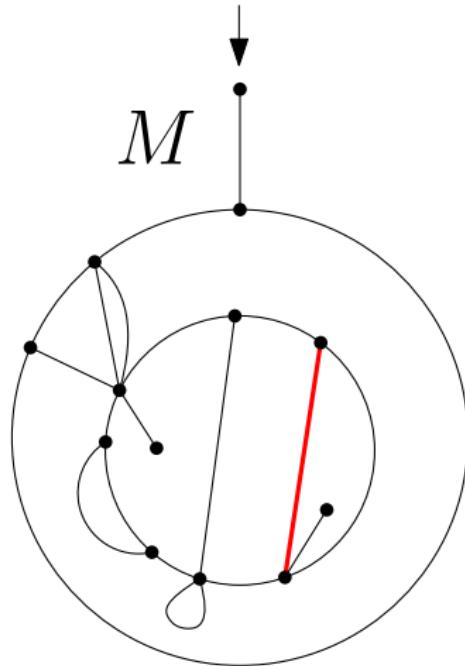
# Cut and slide operation

Going backwards :



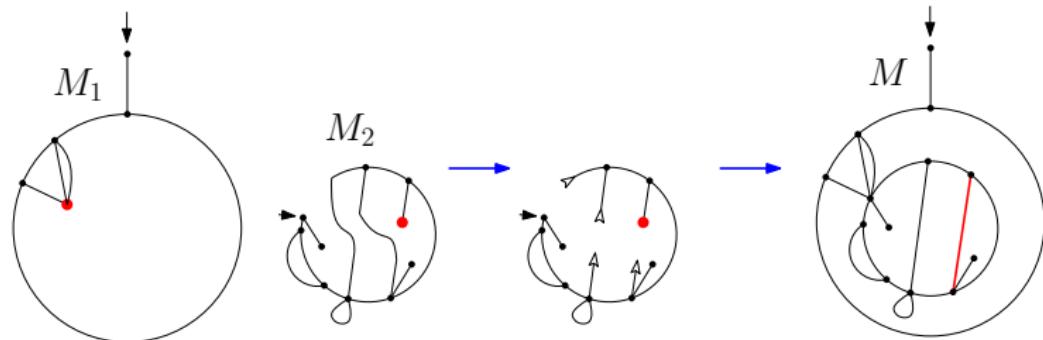
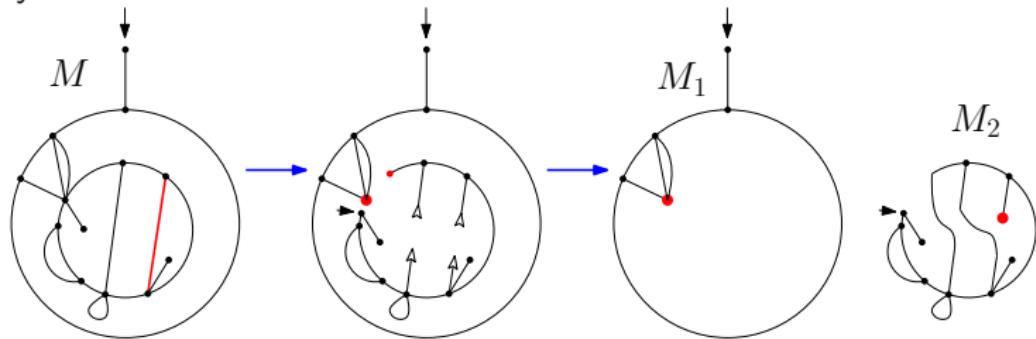
# Cut and slide operation

Going backwards :



# Cut and slide operation

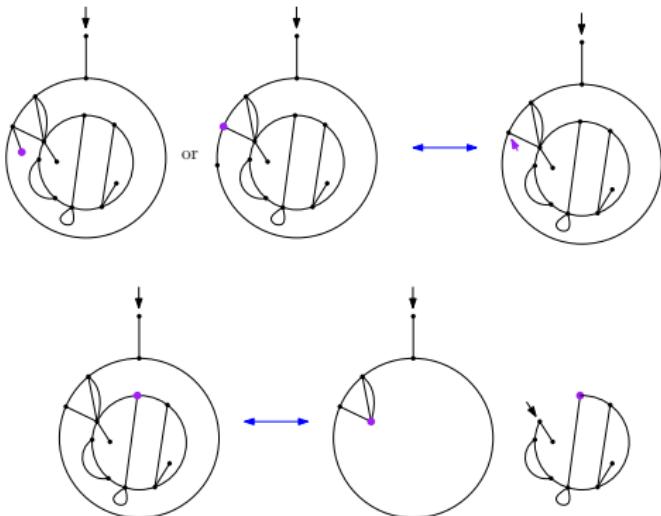
Summary :



# Generalized Rémy bijection :

$$vQ(n, f) = 2(2n - 1)Q(n - 1, f) + \sum_{\substack{i+j=n-1 \\ i,j \geq 0}} \sum_{\substack{f_1+f_2=f \\ f_1, f_2 \geq 1}} v_1 Q(i, f_1) v_2 Q(j, f_2)$$

- Mark a vertex
- do Rémy operation if possible
- Otherwise, there is a discovery involved → cut and slide operation



# Conclusion

- Summing both formulas + calculations → CC planar (general maps)
- Almost all  $\deg(v)$  remain constant → there are versions of the recurrences recording the degrees
- GJ planar (triangulations) is just a special case of the cut-slide bijection

Interesting perspectives :

- cut and slide operations are nice (link with [Bettinelli '14]?) :
  - although non-local, don't modify the map a lot
  - act directly on the map
- most explorations are geodesic (aka BFS), DFS explorations worth investigating
- big hope : unite work for  $f > 1, g = 0$  and  $f = 1, g > 0$  to get a **general bijective proof** of KP-based formulas
  - A very special case : GJ for cubic maps (dual to triangulations) with 2 faces ✓

Thank you !