

# Facets of the polytope of legal sequences

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# Definitions

- set  $V$
- function  $N\langle \_ \rangle : V \rightarrow \mathcal{P}(V)$   
 $u \in N\langle v \rangle \implies v \in N\langle u \rangle$

## Dominating sequence

$S = (v_1, \dots, v_k)$  sequence of different elements from  $V$

$$S \text{ dominating} \iff \bigcup_{i=1}^k N\langle v_i \rangle = V$$

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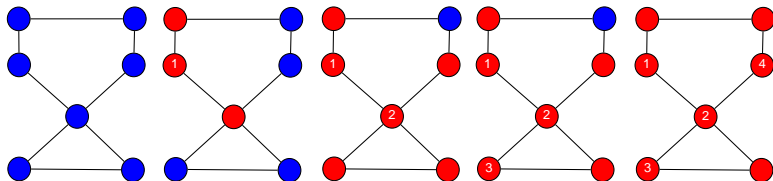
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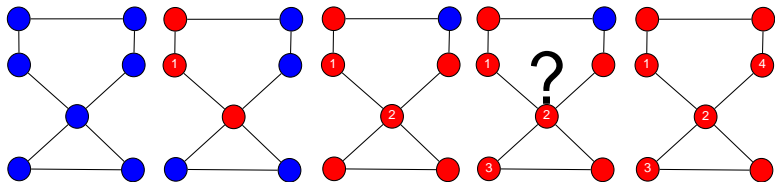
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## Legal sequence

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$$S \text{ legal} \iff N\langle v_i \rangle \setminus \bigcup_{j=1}^{i-1} N\langle v_j \rangle \neq \emptyset, \quad \forall i = 2, \dots, k$$

Each  $v_i$  dominates at least one vertex from  $N\langle v_i \rangle$  not “previously” dominated by  $v_1, v_2, \dots, v_{i-1}$

We say that  $v_i$  *footprints* those vertices from  $N\langle v_i \rangle \setminus \bigcup_{j=1}^{i-1} N\langle v_j \rangle$

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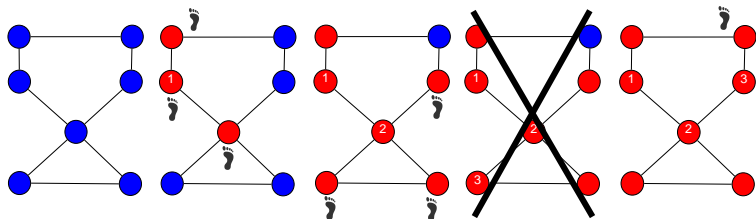
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# Definitions

¿How “long” can a dominating legal sequence be?

## Grundy domination number

For a given graph  $G$ , the *Grundy domination number*  $\gamma_{\text{gr}}(G)$  computes the size of the longest legal dominating sequence.

In this work, we give integer programming formulations for obtaining  $\gamma_{\text{gr}}(G)$  and we study the polytope associated to one of them.

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## A bit of history

- “Grundy” concept emerged as a way of studying worst case in greedy coloring heuristics.  
[Christen, Selkow 1979]  
[Bonnet, Foucaud, Kim, Sikora 2015]
- Interest in studying  $\gamma_{\text{gr}}$  related to “domination game”.  
[Brešar, Klavžar, Rall 2010]  
[Kinnersley, West, Zamani 2013]  
[Košmrlj 2014]
- Finding  $\gamma_{\text{gr}}(G)$  with “ $N[v]$ ” is *NP*-Hard even on chordal graphs. On trees, cographs and splits it is linear.  
[Brešar, Golobranec, Milanič, Rall, Rizzi 2014]
- Finding  $\gamma_{\text{gr}}(G)$  with “ $N(v)$ ” is *NP*-Hard even on bipartites...  
[Brešar, Henning, Rall 2016]
- ... but is linear on trees,  $P_4$ -tidy and distance-hereditary bipartites.  
[Brešar, Kos, Nasini, Torres] (submitted)

# Basic properties

- Sequence legal  $\wedge$  longest  $\implies$  dominating  
     $\leftarrow$  Enough to ask for legality

- $G =$  disjoint union of  $G_1$  and  $G_2$ :

$$\gamma_{\text{gr}}(G) = \gamma_{\text{gr}}(G_1) + \gamma_{\text{gr}}(G_2)$$

$\leftarrow$  Suppose graphs are connected

- $N\langle u \rangle = N\langle v \rangle$ :  $\leftarrow$   $u, v$  “twins”

$$\gamma_{\text{gr}}(G) = \gamma_{\text{gr}}(G - v)$$

$\leftarrow$  Suppose there are no twins

- $\delta^*(G) = \min_{v \in V} |N\langle v \rangle|$   $\leftarrow$  least “degree”

$$\gamma_{\text{gr}}(G) \leq m \doteq n - \delta^*(G) + 1$$

[Brešar, Gologranc, Milanič, Rall, Rizzi 2014]

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## Representation of legal sequences

$\forall v \in V, i = 1, \dots, m:$

$$y_{vi} = \begin{cases} 1, & v \text{ is chosen in step } i \\ 0, & \text{otherwise} \end{cases}$$

$\forall u \in V, i = 1, \dots, m:$

$$x_{ui} = \begin{cases} 1, & u \text{ is not footprinted in steps } 1, \dots, i \\ 0, & \text{otherwise} \end{cases}$$

*Example:*  $u \in N\langle v \rangle$

$$y_v = (0 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0)$$

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$$x_u = (1 \ 1 \ 1 \ 1 \ 0 \ 0 \ 0 \ 0 \ 0)$$



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# Integer linear formulation

$$F_1: \max \sum_{i=1}^m \sum_{v \in V} y_{vi}$$

s.a

$$\text{asig.y} \quad \sum_{v \in V} y_{vi} \leq 1, \quad \forall i = 1, \dots, m \quad (1)$$

$$\text{asig.y} \quad \sum_{i=1}^m y_{vi} \leq 1, \quad \forall v \in V \quad (2)$$

$$\text{legal.} \quad y_{vi+1} \leq \sum_{u \in N(v)} (x_{ui} - x_{ui+1}), \quad \forall v \in V, i = 1, \dots, m-1 \quad (3)$$

$$\text{def.x} \quad x_{ui} + \sum_{v \in N(u)} y_{vi} \leq 1, \quad \forall u \in V, i = 1, \dots, m \quad (4)$$

$$\text{def.x} \quad x_{ui+1} \leq x_{ui}, \quad \forall u \in V, i = 1, \dots, m-1 \quad (5)$$
$$x, y \in \{0, 1\}^{nm},$$

- $x_{ui}$  can switch to 0 even if nobody footprints  $u$
- There are steps where nobody is chosen

☞ Symmetric solutions

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# Breaking symmetries

$F_2$ :  $x_{ui}$  set to 0 only when  $u$  is footprinted

$$\max \sum_{i=1}^m \sum_{v \in V} y_{vi}$$

s.a. ...

...

$$x_{u1} + \sum_{v \in N(u)} y_{v1} \geq 1, \quad \forall u \in V \quad (6)$$

$$x_{ui+1} + \sum_{v \in N(u)} y_{vi+1} \geq x_{ui}, \quad \forall u \in V, i = 1, \dots, m-1 \quad (7)$$

$$x, y \in \{0, 1\}^{nm},$$

## Breaking symmetries

$F_3$ : Vertices are chosen in first steps

$$\max \sum_{i=1}^m \sum_{v \in V} y_{vi}$$

s.a. ...

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$$\sum_{v \in V} y_{v1} = 1, \quad (8)$$

$$\sum_{v \in V} y_{vi+1} \leq \sum_{v \in V} y_{vi}, \quad \forall i = 1, \dots, m-1 \quad (9)$$

$$x, y \in \{0, 1\}^{nm},$$



## Breaking symmetries

$F_4$ : 1-to-1 corresp.: legal seq.  $\iff$  integer sol.

$$\max \sum_{i=1}^m \sum_{v \in V} y_{vi}$$

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# Breaking symmetries

$F_5$ : sequences are dominating

$$\max \sum_{i=1}^m \sum_{v \in V} y_{vi}$$

s.a. ...

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$$\forall u \in V \quad (10)$$

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$F_6$ :

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## Breaking symmetries

$F_8$ : 1-to-1 cor.: legal dom. seq.  $\iff$  int. sol.

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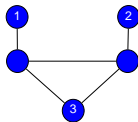
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## Comparing formulations

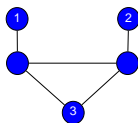


$$m = 4$$

$$\gamma_{\text{gr}}(G) = 3$$

Form.	(6)-(7)	(8)-(9)	(10)	Solutions
$F_1$				16253
$F_2$	✓			205
$F_3$		✓		463
$F_4$	✓	✓		43
$F_5$			✓	1668
$F_6$	✓		✓	124
$F_7$		✓	✓	68
$F_8$	✓	✓	✓	28

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From computational experiments, we determined that the best form. is  $F_4$  ← “dominating” ineq. hinder the optimization

# Our results: Dimension

- $P_i =$  Polytope associated to  $F_i$

## Proposition

$P_1$  is full dimensional.

## Proposition

$$\dim(P_3) = nm - m|V_0| - (m-1)|V_1| + \sum_{v \in V} i(G; C, v) - 1$$

where:

$$V_0 = \{v \in V : N\langle v \rangle = V\}, \quad V_1 = \{v \in V : N\langle v \rangle = V \setminus \{v\}\},$$

$i(G; C, v) =$  largest index where  $v$  can be chosen

Minimal system:

$$1) y_{vi} = 0 \quad \forall v \in V, \quad i = i(G; C, v) + 1, \dots, m,$$

$$2) x_{vi} = 0 \quad \forall v \in V_0, \quad i = 1, 2, \dots, m,$$

$$3) x_{vi} = 0 \quad \forall v \in V_1, \quad i = 2, \dots, m,$$

$$4) \sum_{v \in V} y_{v1} = 1.$$

- $P_2, P_4, \dots, P_8$  are harder to study.
- $P_i \subset P_1 \rightarrow$  valid on  $P_1 \Rightarrow$  valid on  $P_i$ .



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$$\dim(P_3) = nm - m|V_0| - (m-1)|V_1| + \sum_{v \in V} i(G; C, v) - 1$$

where:

$$V_0 = \{v \in V : N\langle v \rangle = V\}, \quad V_1 = \{v \in V : N\langle v \rangle = V \setminus \{v\}\},$$

$i(G; C, v) =$  largest index where  $v$  can be chosen

Minimal system:

- 1)  $y_{vi} = 0 \quad \forall v \in V, \quad i = i(G; C, v) + 1, \dots, m,$
- 2)  $x_{vi} = 0 \quad \forall v \in V_0, \quad i = 1, 2, \dots, m,$
- 3)  $x_{vi} = 0 \quad \forall v \in V_1, \quad i = 2, \dots, m,$
- 4)  $\sum_{v \in V} y_{v1} = 1.$

- $P_2, P_4, \dots, P_8$  are harder to study.
- $P_i \subset P_1 \longrightarrow$  valid on  $P_1 \Rightarrow$  valid on  $P_i.$

# Our results: Facet-defining inequalities

1. Ineq. that generalize constraints (3):

$$\sum_{w \in W} y_{wi+1} \leq \sum_{u \in N(w_1)} (x_{ui} - x_{ui+1})$$

- “ $\Leftrightarrow$ ” condition for facet-definition on  $P_1$ .

2. Ineq. that generalize constr. (4) and dominates constr. (2):

$$x_{ui} + \sum_{v \in N} y_{vi} + \sum_{r=1}^t \sum_{j=j_r}^{j_{r+1}} y_{wrj} \leq 1$$

- “ $\Leftrightarrow$ ” condition for facet-definition on  $P_1$ .
- Leads to new valid inequalities:

$$x_{ui} + \sum_{j=1}^i y_{wj} \leq 1 \quad \leftarrow \text{Family 1 (sep. polytime)}$$

3. New valid inequalities:

$$x_{u_1 i} + x_{u_2 i} + \sum_{j=1}^i y_{wj} + \sum_{v \in N(u_1) \cup N(u_2)} y_{vk} \leq 2 \quad \leftarrow \text{Family 2 (sep.)}$$

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# Results on clutters

## Clutter

$\mathcal{H} = (V, \mathcal{E})$  where  $\mathcal{E} = \{N\langle v \rangle : v \in V\}$

$\mathcal{H}$  clutter  $\iff N\langle u \rangle \setminus N\langle v \rangle \neq \emptyset$  for all  $u \neq v$

## Proposition

If  $\mathcal{H}$  is a clutter, then:

- Constraint (3), (4) and (5) define facets of  $P_1$
- Family 1 defines facets of  $P_1$
- If another small condition holds, Family 2 define facets of  $P_1$



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## Computational experiments

- CPLEX 12.7, 1 thread, 1 hour (limit)
- Form.  $F_4$
- 24 instances
- $B\&C_1 = B\&B + \text{Family 1 as cuts}$
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Algorithm	All instances		High density ( $p = 0.8$ )	
	Nodes	Time	Nodes	Time
B&B	64106	425.18	18596	362.52
$B\&C_1$	<b>29658</b>	<b>287.38</b>	23327	443.79
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### Conclusion:

- Family 1 helps to reduce B&B nodes and CPU time.
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# Merci!