

Zero-error coding for multiple-access channels as a new test bed for AG-codes

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AGC²T-16 Conference

Marseille, France,
2017

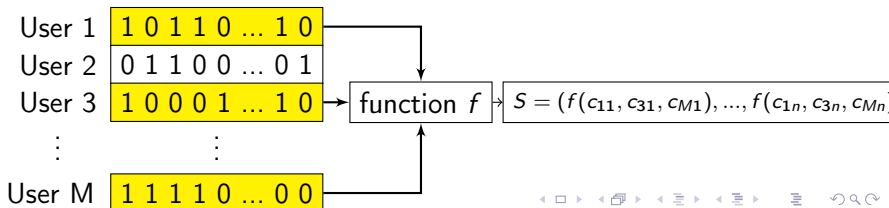
Outline

- 1 Introduction: when AG codes are better than random codes?
 - q -ary codes in Hamming distance $\Rightarrow q \geq 49$ (TVZ)
 - Authentication codes (Vladuts)
 - New areas of possible applications of AG codes: Multiple access channels (MAC) and Fingerprinting codes
- 2 Multiple access channels (MAC)
 - Problem statement & some previous results
 - Adder channel
 - Disjunctive channel
 - A& B channels
- 3 Malicious MAC or Digital fingerprinting codes
- 4 Weighted adder channel or Multimedia fingerprinting codes
- 5 Separating codes

Signature codes for MAC

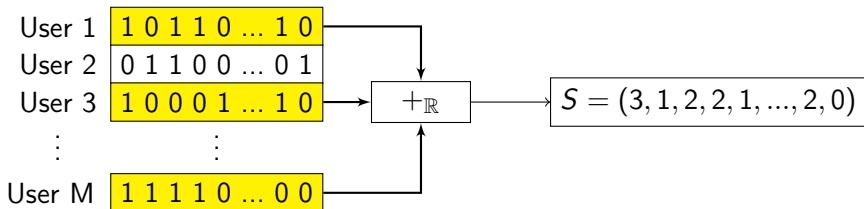
- Let M be the number of users, i -th user has its personal vector $c_i = (c_{i1}, \dots, c_{in})$ of length n , i.e. code $C = \{c_1, \dots, c_M\}$.
- Input:** during each time slot t users or less are active (t might be equal to M), i.e. transmit their vectors.
Let $I = \{i_1, \dots, i_k\}$, $k \leq t$ be a set of active users.
- Output** is a vector S , its each position is some function of values at the corresponding position of transmitted vectors, i.e.
 $S = (\dots, f(c_{i_1j}, \dots, c_{i_kj}), \dots)$, $i_l \in I$, $j \in [n]$

Signature code: from S uniquely determine all active users



Adder channel

Definition. The input is binary vectors, the output is the sum of vectors (as vectors over \mathbb{R}).



Known results (based on random coding and entropy method):

$$\frac{\log t}{4t}(1 + o(1)) \leq R \leq \frac{\log t}{2t}(1 + o(1))$$

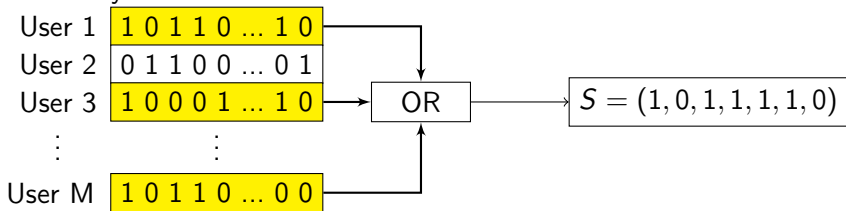
[D'yachkov A. G., Rykov V. V. On a Coding Model for a Multiple-Access Adder Channel 1981.]

Disjunctive channel

Definition. The input is binary vectors, the output is a bit-wise logical OR (\vee): $0 \vee 0 = 0$, $0 \vee 1 = 1 \vee 0 = 1 \vee 1 = 1$.

Corresponding codes called *superimposed codes* (Kautz, Singleton 1964).

In terms of sets: Erdos et al. 1982, Family of sets in which no set is covered by the union of two others.



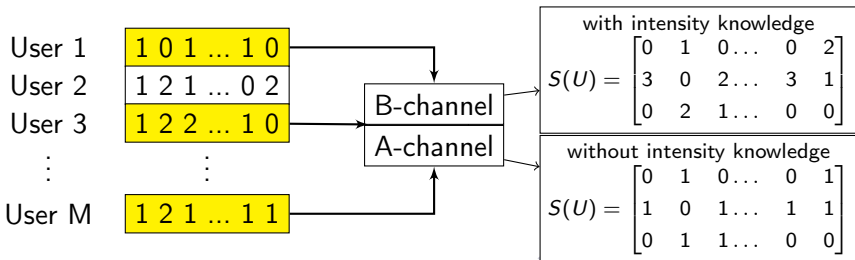
Result (random coding): [Erdos et al., D'yachkov & Rykov, 1982]

$$R \geq \frac{\ln 2}{t^2} (1 + o(1))$$

M-user q-frequency MAC with and without intensity knowledge [Chang& Wolf, 1981]

- $Q = \{0, 1, \dots, q-1\}$, $C = \{c_1, \dots, c_M\} \subseteq Q^n$
- Output of B-channel — composition of vectors from U , i.e. matrix $S(U) = \|w_{ij}\|_{i=1..q, j=1..n}$, where w_{ij} equals the number of times when element $(i-1) \in Q$ appeared at j -th positions of vectors from U .
- Output of A-channel — matrix $S(U) = \|w_{ij}\|_{i=1..q, j=1..n}$, element w_{ij} equals 1 if element $(i-1) \in Q$ appeared at j -th position of vectors from U and 0 otherwise.

$$U = \{\text{User1, User 3, User M}\}$$



B-channel and Adder channel

Note that B -channel with $q = 2$ is the same as the adder channel. Another name for the same problem is *Finding $\leq t$ counterfeit coins among M coins on exact (spring) scale.*

For $t = M$ random coding [Erdos & Renyi, 1964] proves that the minimal number of weightings is at most

$$3M(\log_2 M)^{-1},$$

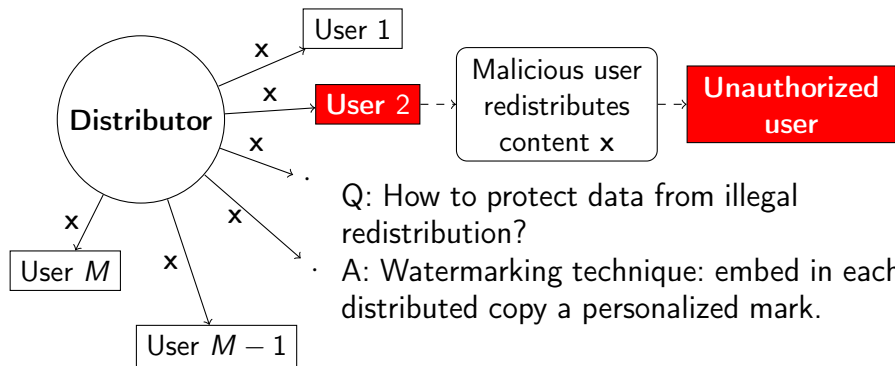
on the other hand, entropy bound says that the number of weightings is at least

$$2M(\log_2 M)^{-1}$$

Lindstrom, Counter and Mills provided exact construction with $2M(\log_2 M)^{-1}$.

If t is constant then random coding gives the best known lower bound except the case $t = 2$ when binary BCH codes give better bound.

How to protect data from illegal redistribution or codes for Malicious MAC

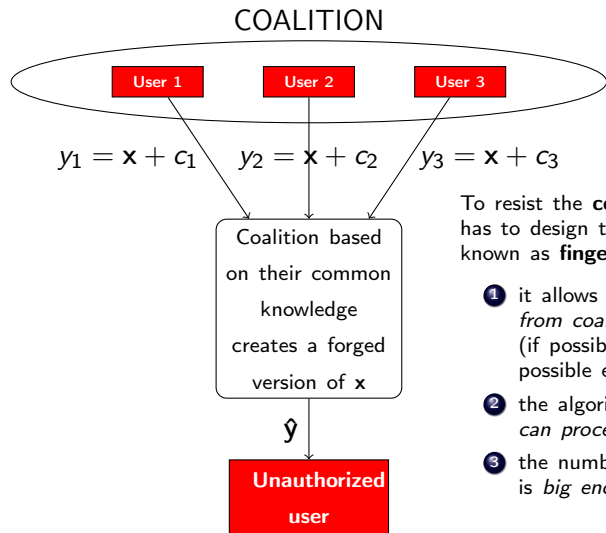


Q: How to protect data from illegal redistribution?

A: Watermarking technique: embed in each distributed copy a personalized mark.

BUT: Watermarking can help only in the case of **single** traitor.

Collusion attacks

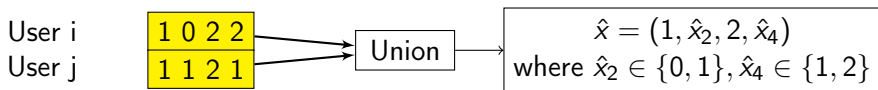


To resist the **collusion attack** distributor has to design the set of user marks, known as **fingerprinting code**, such that

- 1 it allows to identify *at least one traitor from coalition* with zero error (if possible) or with the minimum possible error rate,
- 2 the algorithm of identification *can proceed in real time*,
- 3 the number of authorized users is *big enough*.

Discrete model

$$\begin{aligned} x_i &= \boxed{\dots \quad 1 \quad 0 \quad \dots \quad 2 \quad \dots \quad 2 \quad \dots} \rightarrow (1, 0, 2, 2) = c_i \\ x_j &= \boxed{\dots \quad 1 \quad 1 \quad \dots \quad 2 \quad \dots \quad 1 \quad \dots} \rightarrow (1, 1, 2, 1) = c_j \\ &\quad \downarrow \quad \downarrow \quad \quad \downarrow \quad \quad \quad \downarrow \\ &\quad \{1\} \quad \{0, 1\} \quad \quad \{2\} \quad \quad \quad \{1, 2\} \end{aligned}$$



Main problem: for any t -coalition and any given \hat{x} generated by the coalition the distributor can correctly identify at least one member of the coalition.

Codes with Identifiable parent property (IPP)

Definition. A code C called t -**IPP code** if for any vector $\hat{x} \in Q^n$ the intersection of all coalitions that can create \hat{x} is not empty, i.e.

$$\bigcap_{U: |U| \leq t, \hat{x} \in \langle V \rangle_t} U \neq \emptyset$$

or no one coalition of cardinality t can create \hat{x} .

IPP codes as codes for malicious MAC[Barg A. et al., 2003]:

users from coalition can be considered as active users, but the output of MAC is under control of a coalition.

As a results the code (distributor) cannot recover the entire set of active users, and the distributor's goal is to find for sure at least one user from the coalition.

Good t -IPP code exists, i.e. $R \geq c(t) > 0 \Leftrightarrow t < q = |Q|$.

[Barg A. et al., 2001, based on random coding]

Multimedia digital fingerprinting codes = continuous model

Digital content: $\mathbf{x} \in \mathbb{R}^L$ — host multimedia signal.

Multimedia digital fingerprinting code: let $\mathbf{f}_1, \dots, \mathbf{f}_n \in \mathbb{R}^L$ be noise-like orthonormal signals, then for $i = 1, \dots, M$

$$\mathbf{w}_i = \sum_{j=1}^n b_{i,j} \mathbf{f}_j, \quad \text{where } b_{i,j} \in \{1, -1\} \text{ or } \{0, 1\}$$

— fingerprint for the i -th user.

Embedding of fingerprints: watermarked version of the content for the i -th user

$$\mathbf{y}_i = \mathbf{x} + \sum_{j=1}^n b_{i,j} \mathbf{f}_j = \mathbf{x} + \mathbf{w}_i.$$

Assumption: members of a coalition $U \subset \{1, \dots, M\}$ have no information about signals \mathbf{f}_j and, therefore, they have no way of manipulating them, except for linear attack.

Linear attack:

$$\hat{\mathbf{y}} = \sum_{i \in U} \lambda_i \mathbf{y}_i, \text{ where } \sum \lambda_i = 1 \text{ and } \lambda_i \geq 0.$$

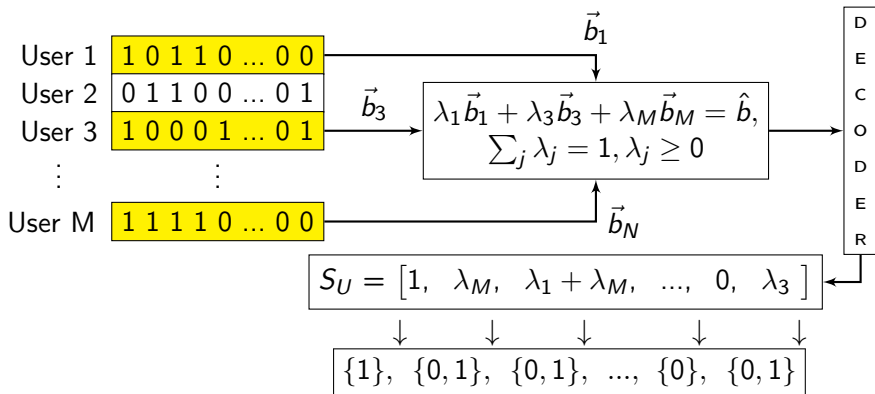
Forged content: $\hat{\mathbf{y}} = \mathbf{x} + \sum_{i \in U} \lambda_i \mathbf{w}_i = \mathbf{x} + \sum_{i \in U} \sum_{j=1}^n \lambda_i b_{i,j} \mathbf{f}_j.$

Identification: the dealer evaluates

$$T = (\tau_1, \dots, \tau_n), \text{ where } \tau_j = (\hat{\mathbf{y}} - \mathbf{x}, \mathbf{f}_j) = \sum_{i=1}^t \lambda_i b_{i,j}$$

and wants to find at least one member of a coalition or the whole coalition.

i -th user corresponds to the vector of coefficients $\vec{b}_i = (b_{i1}, \dots, b_{in})$.



Distributor's goal: construct a code C such that any coalition $U, |U| \leq t$ can be uniquely recovered from its *signature* S_U .

Weighted adder channel

How to find a coalition by its signature?

Let vectors \vec{b}_i , $i = 1, \dots, M$ form a parity-check matrix B of the **binary BCH code** correcting t errors. Then different coalitions have different signatures. Indeed, if they coincide then we have linear dependency of $2t$ or less columns of matrix B — contradiction.

The rate of the corresponding code is

$$R \geq \frac{1}{t}$$

Unfortunately, it doesn't give a decoding algorithm.

Moreover, this construction fully relies on the assumption of exact evaluation of signatures.

What AG codes can do for this problem?

Separation and Hashing

A sequence (A_1, \dots, A_t) of pairwise disjoint sets of codevectors called a (s_1, \dots, s_t) -configuration if $|A_j| = s_j$ for all j . Such a configuration is separated if there is a position i , such that for all $l \neq l'$ every vector of A_l is different from every vector of $A_{l'}$ on position i .

Definition. A code is (s_1, \dots, s_t) -separating if every (s_1, \dots, s_t) -configuration is separated.

Definition. A code is t -hash if for any t different code vectors there is a position which separates them.

Note that t -hash is $(1, \dots, 1)$ -separating.

Remark: If the minimal code distance d satisfies

$$\binom{t}{2}(n - d) > n \text{ then code is } t\text{-hash.}$$

Open problem: can we replace for AG codes this condition for a somewhat weaker one?

Conclusion

It's known that AG codes sometimes can be very useful and perform better than random coding

- Signature codes for different models of *multiple access channels via AG codes* :
 - improve lower bounds
 - provide explicit constructions
- The same question for different types of separating codes.

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THANK YOU FOR YOUR ATTENTION!