

# *A simple explicit bijection between $(n, 2)$ Gog and Magog trapezoids*

Jérémie BETTINELLI

*March 7, 2016*



# What are Gog and Magog?



# What are Gog and Magog?

*In the mathematical world, these are combinatorial objects known to be in bijection with other fundamental objects.*

# Alternating sign matrices

## Definition

An **alternating sign matrix** of size  $n$  is an  $n \times n$  matrix with entries in  $\{-1, 0, 1\}$  such that, on each fixed row or column, the nonzero entries start and end by 1 and alternate between 1 and -1.

$$\begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & -1 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

## Gog

$$\begin{pmatrix} 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 1 & -1 & 0 & 1 & 0 \\ 0 & 1 & 0 & -1 & 1 \\ 0 & 0 & 0 & 1 & 0 \end{pmatrix}$$

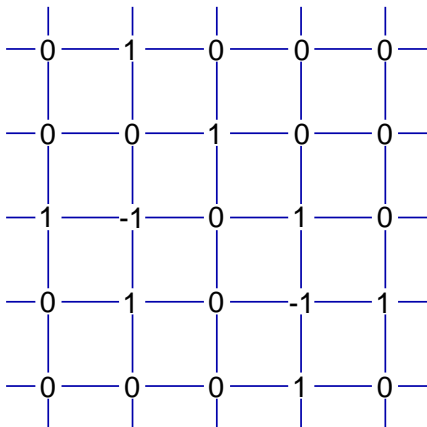
*Alternating sign matrices*

## Gog

|   |    |   |    |   |
|---|----|---|----|---|
| 0 | 1  | 0 | 0  | 0 |
| 0 | 0  | 1 | 0  | 0 |
| 1 | -1 | 0 | 1  | 0 |
| 0 | 1  | 0 | -1 | 1 |
| 0 | 0  | 0 | 1  | 0 |

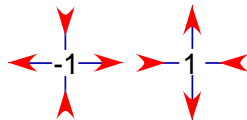
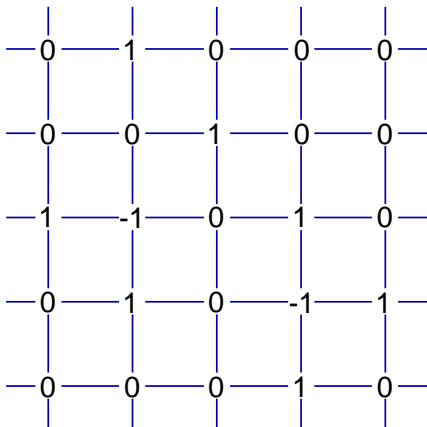
*6-vertex model*

## Gog



*6-vertex model*

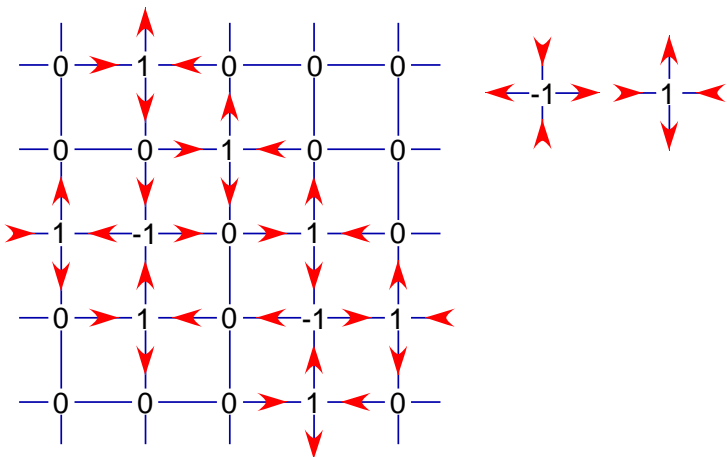
## Gog



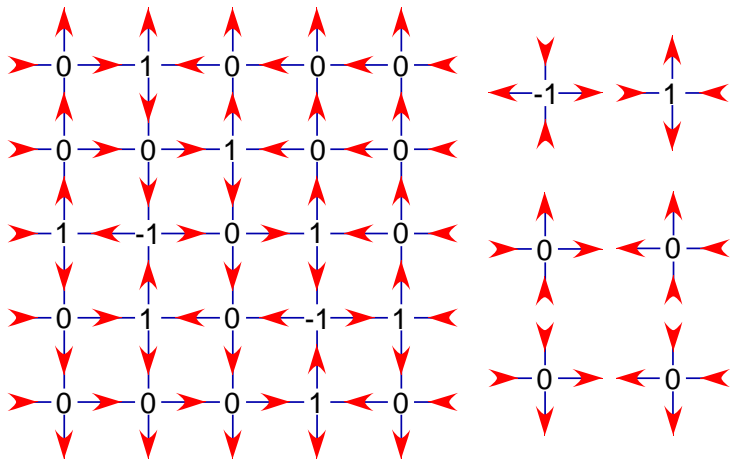
*6-vertex model*



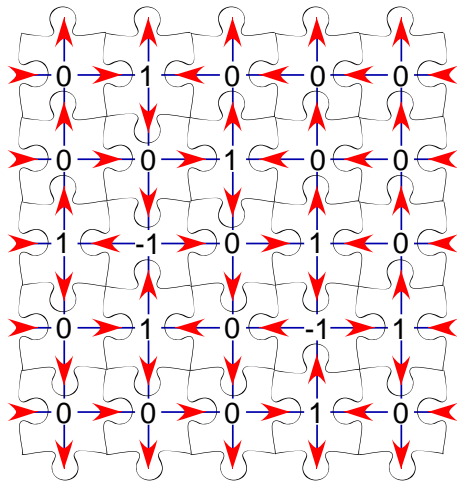
## Gog

*6-vertex model*

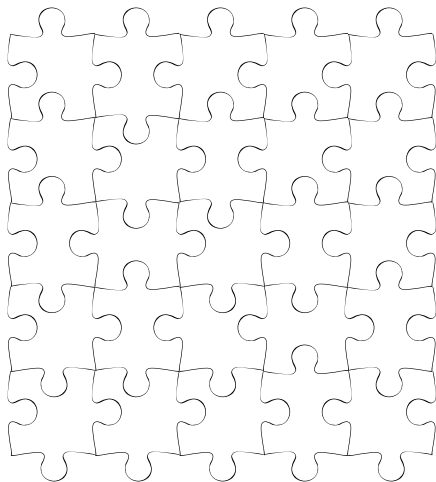
## Gog

*6-vertex model*

## Gog

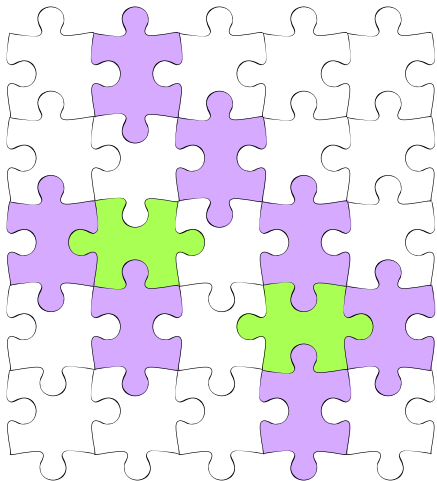
*6-vertex model*

# Gog



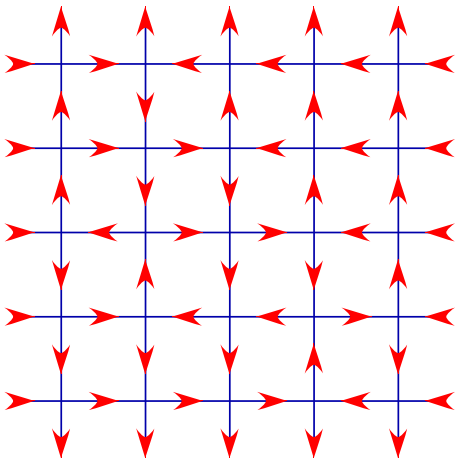
*6-vertex model*

# Gog



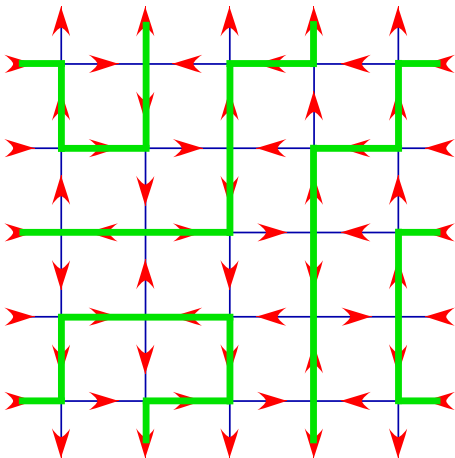
*6-vertex model*

# Gog



*loop model*

## Gog



even coordinates



odd coordinates

*loop model*





## Gog

|   |    |   |    |   |
|---|----|---|----|---|
| 0 | 1  | 0 | 0  | 0 |
| 0 | 0  | 1 | 0  | 0 |
| 1 | -1 | 0 | 1  | 0 |
| 0 | 1  | 0 | -1 | 1 |
| 0 | 0  | 0 | 1  | 0 |

## Gog

## Gog

|   |    |   |    |   |
|---|----|---|----|---|
| 0 | 1  | 0 | 0  | 0 |
| 0 | 0  | 1 | 0  | 0 |
| 1 | -1 | 0 | 1  | 0 |
| 0 | 1  | 0 | -1 | 1 |
| 0 | 0  | 0 | 1  | 0 |

## Gog

## Gog

|   |    |   |   |   |
|---|----|---|---|---|
| 0 | 1  | 0 | 0 | 0 |
| 0 | 0  | 1 | 0 | 0 |
| 1 | -1 | 0 | 1 | 0 |
| 0 | 1  | 0 | 0 | 1 |
| 0 | 0  | 0 | 1 | 0 |

## Gog

## Gog

|   |    |   |   |   |
|---|----|---|---|---|
| 0 | 1  | 0 | 0 | 0 |
| 0 | 0  | 1 | 0 | 0 |
| 1 | -1 | 1 | 1 | 0 |
| 0 | 1  | 0 | 0 | 1 |
| 0 | 0  | 1 | 1 | 0 |

## Gog

## Gog

|   |   |   |   |   |
|---|---|---|---|---|
| 0 | 1 | 0 | 0 | 0 |
| 0 | 1 | 1 | 0 | 0 |
| 1 | 0 | 1 | 1 | 0 |
| 0 | 1 | 0 | 0 | 1 |
| 0 | 1 | 1 | 1 | 0 |

Gog

# Gog

|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 1 | 0 | 0 | 0 |
| 1 | 1 | 1 | 0 | 0 |
| 1 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 0 | 1 |
| 1 | 1 | 1 | 1 | 0 |

*Gog*

## Gog

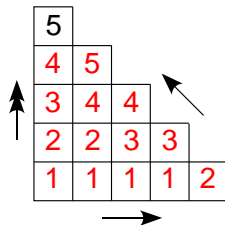
|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 1 | 0 | 0 | 0 |
| 1 | 1 | 1 | 0 | 0 |
| 1 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 0 | 1 |
| 1 | 1 | 1 | 1 | 0 |

|   |   |   |   |   |
|---|---|---|---|---|
| 5 |   |   |   |   |
| 4 | 5 |   |   |   |
| 3 | 4 | 4 |   |   |
| 2 | 2 | 3 | 3 |   |
| 1 | 1 | 1 | 1 | 2 |

## Gog

## Gog

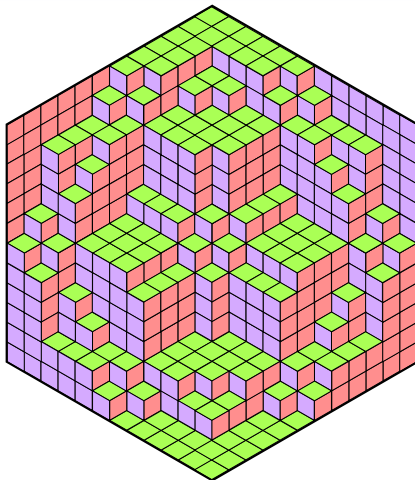
|   |   |   |   |   |
|---|---|---|---|---|
| 1 | 1 | 0 | 0 | 0 |
| 1 | 1 | 1 | 0 | 0 |
| 1 | 0 | 1 | 1 | 0 |
| 1 | 1 | 0 | 0 | 1 |
| 1 | 1 | 1 | 1 | 0 |



## Gog

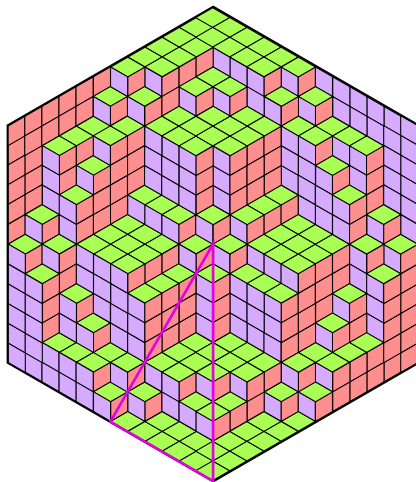


# Magog



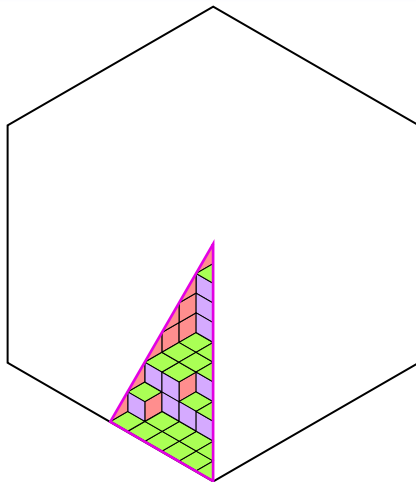
*Totally symmetric self-complementary plane partitions*

# Magog



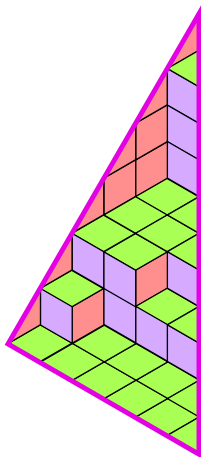
*Totally symmetric self-complementary plane partitions*

# Magog



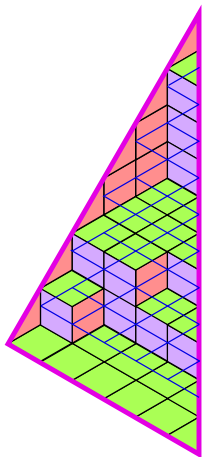
*Totally symmetric self-complementary plane partitions*

# Magog



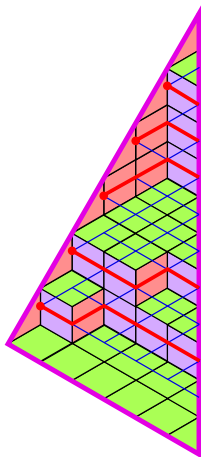
*Non intersecting lattice paths*

# Magog



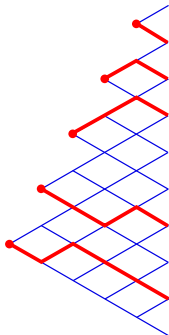
*Non intersecting lattice paths*

# Magog



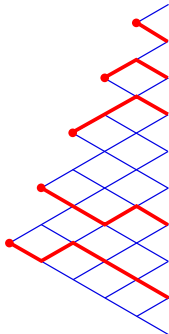
*Non intersecting lattice paths*

# Magog



*Non intersecting lattice paths*

# Magog



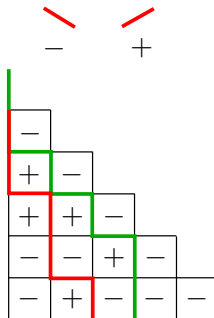
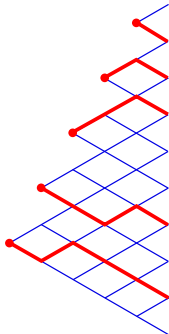
|   |   |   |   |   |  |
|---|---|---|---|---|--|
| - |   |   |   |   |  |
| + | - |   |   |   |  |
| + | + | - |   |   |  |
| - | - | + | - |   |  |
| - | + | - | - | - |  |

*Magog*



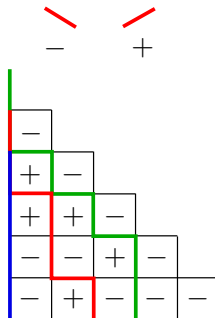
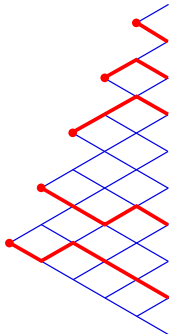


# Magog



*Magog*

# Magog



*Magog*

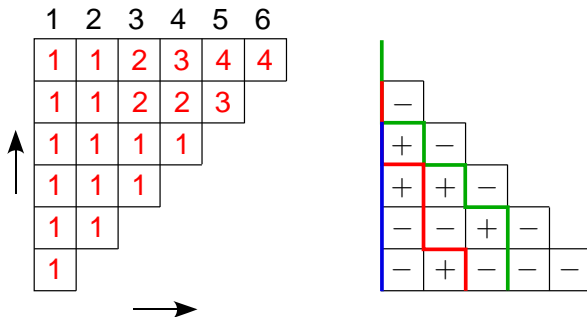
# Magog

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| 1 | 1 | 2 | 3 | 4 | 4 |
| 1 | 1 | 2 | 2 | 3 |   |
| 1 | 1 | 1 | 1 |   |   |
| 1 | 1 | 1 |   |   |   |
| 1 | 1 |   |   |   |   |
| 1 |   |   |   |   |   |

|   |   |   |   |   |  |
|---|---|---|---|---|--|
|   | - |   |   |   |  |
| + | - |   |   |   |  |
| + | + | - |   |   |  |
| - | - | + | - |   |  |
| - | + | - | - | - |  |

*Magog*

# Magog



*Magog*

# Trapezoids

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
|   | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| ↑ | 1 | 2 | 2 | 4 | 4 | 6 | 7 | 7 |
|   | 1 | 1 | 2 | 4 | 4 | 5 | 7 |   |

→

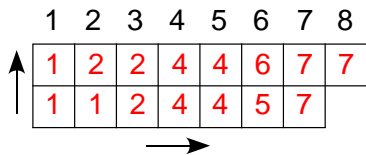
(8, 2) Magog trapezoid

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
|   | 3 | 4 | 5 | 6 | 7 | 8 |   |   |
| ↑ | 2 | 2 | 4 | 5 | 6 | 7 | 8 |   |
|   | 1 | 1 | 2 | 4 | 4 | 5 | 7 | ↘ |

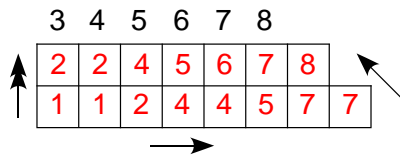
→

(8, 2) Gog trapezoid

# Trapezoids



$(8, 2)$  Magog trapezoid



$(8, 2)$  Gog trapezoid

## Theorem (Zeilberger '96)

$(n, k)$  Magog trapezoids and  $(n, k)$  Gog trapezoids are equinumerous.

# Trapezoids

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
|   | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| ↑ | 1 | 2 | 2 | 4 | 4 | 6 | 7 | 7 |
|   | 1 | 1 | 2 | 4 | 4 | 5 | 7 |   |

→

(8, 2) Magog trapezoid

|   |   |   |   |   |   |   |   |   |
|---|---|---|---|---|---|---|---|---|
|   | 3 | 4 | 5 | 6 | 7 | 8 |   |   |
| ↑ | 2 | 2 | 4 | 5 | 6 | 7 | 8 |   |
|   | 1 | 1 | 2 | 4 | 4 | 5 | 7 | ↘ |

→

(8, 2) Gog trapezoid

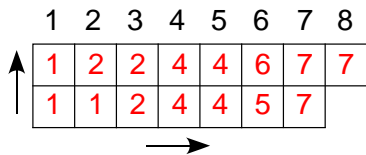
## Theorem (Zeilberger '96)

$(n, k)$  Magog trapezoids and  $(n, k)$  Gog trapezoids are equinumerous.

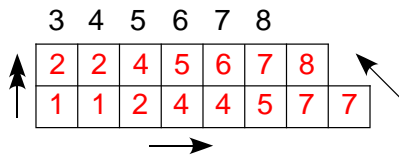
- ◆  $k = 1$
- ◆ Bijection by Krattenthaler *matching refined statistics*



# Trapezoids



(8, 2) Magog trapezoid



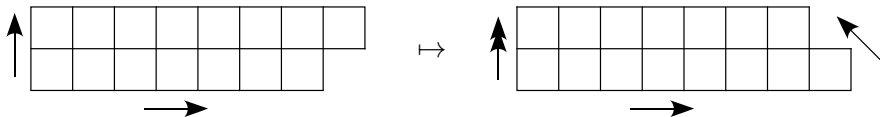
(8, 2) Gog trapezoid

## Theorem (Zeilberger '96)

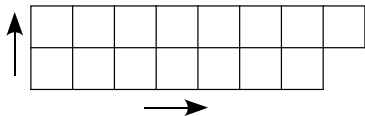
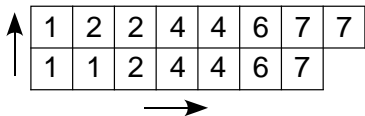
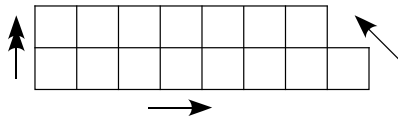
$(n, k)$  Magog trapezoids and  $(n, k)$  Gog trapezoids are equinumerous.

- ✧  $k = 1$       ✧ Bijection by Krattenthaler *matching refined statistics*
- ✧  $k = 2$       ✧ Bijection by Biane & Chebballah '12
- ✧ This talk

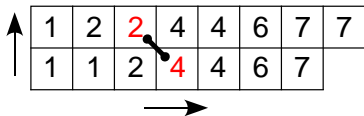
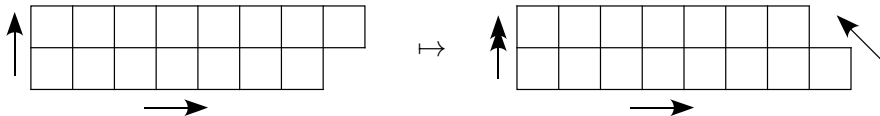
# From Magog to Gog




# From Magog to Gog

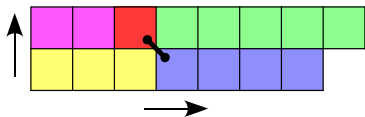
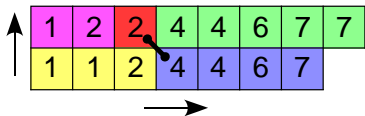
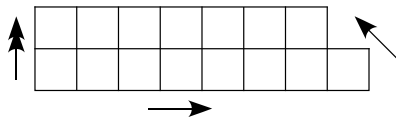

 $\mapsto$ 


# From Magog to Gog

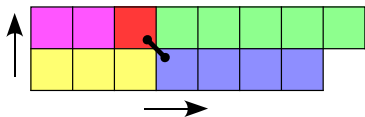
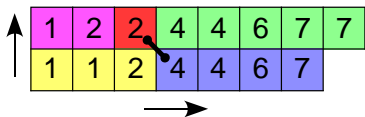
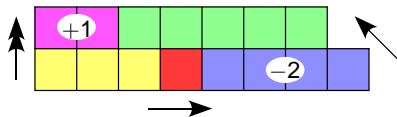
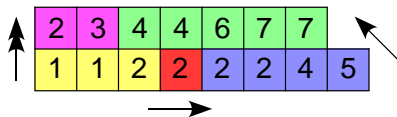


leftmost  such that  $b > a + 1$

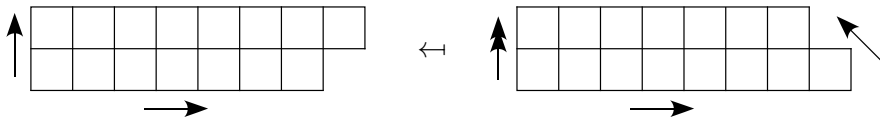
# From Magog to Gog


 $\mapsto$ 


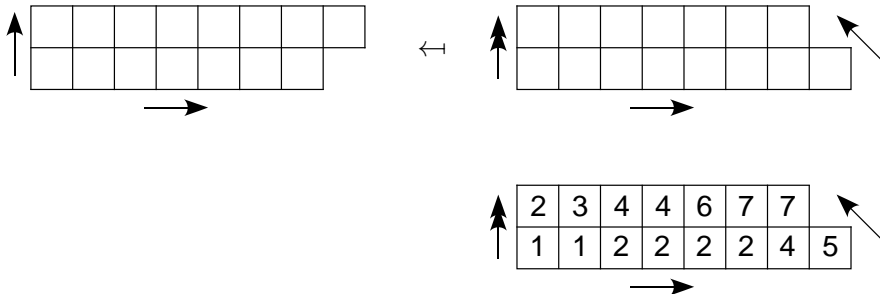
# From Magog to Gog


 $\mapsto$ 

 $\mapsto$ 


# From Gog to Magog

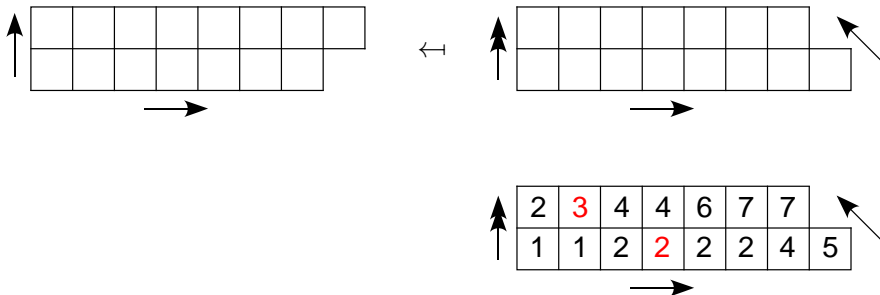


# From Gog to Magog



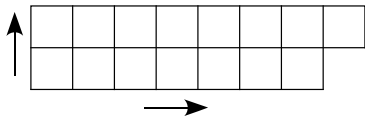
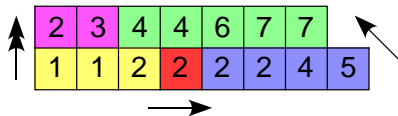
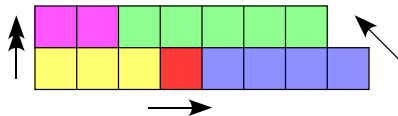


# From Gog to Magog

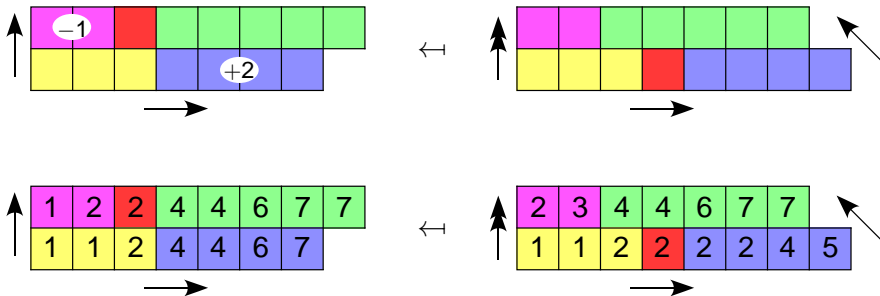


rightmost  $\begin{array}{|c|} \hline a \\ \hline \end{array}$  such that  $a \leq b + 1$   
 $\begin{array}{|c|} \hline b \\ \hline \end{array}$

# From Gog to Magog


 $\leftarrow$ 


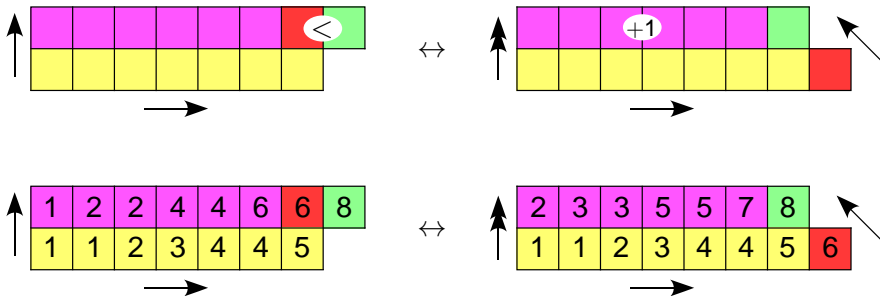
# From Gog to Magog



# Degenerate case

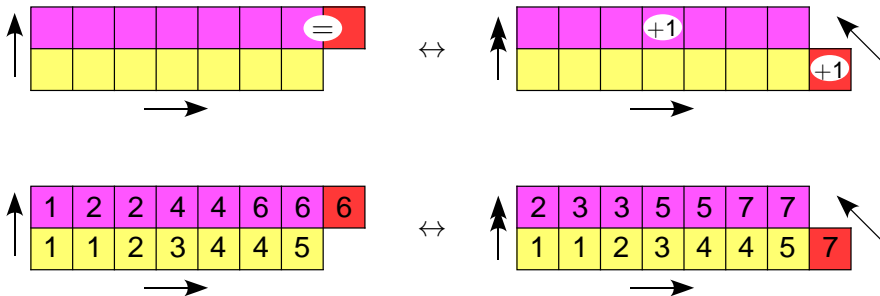


# Degenerate case



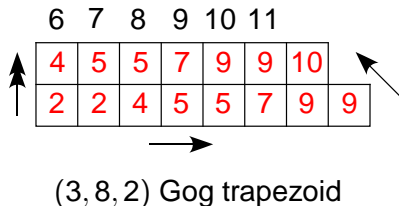
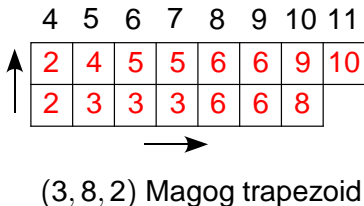
*first possibility*

## Degenerate case



*second possibility*

## Extension to $(\ell, n, 2)$ trapezoids



*The previous bijection can be trivially extended to  $(\ell, n, 2)$  trapezoids.*

